Orthogonal Projections and the Gram-Schmidt Process

Ehssan Khanmohammadi

Review of the Theory

Recall that when $\{w_1, \ldots, w_p\}$ is an orthogonal basis for a subspace W of an inner product space V, we can find the *orthogonal projection* of any vector v in V onto W by the formula

$$\operatorname{Proj}_{W} v = \frac{\langle v, w_{1} \rangle}{\langle w_{1}, w_{1} \rangle} w_{1} + \dots + \frac{\langle v, w_{p} \rangle}{\langle w_{p}, w_{p} \rangle} w_{p}.$$
(1)

Remark. There are several pieces of notation and terminology for the orthogonal projection of v onto W. (You just need to keep in mind that they refer to the same thing!)

 $\operatorname{Proj}_{W} v = \text{the orthogonal projection of } v \text{ onto } W$ = the best approximation to v in W= the closest point to v in W

Theorem 1 (Orthogonal Projection). Let V be an inner product space and $B = \{w_1, \ldots, w_p\}$ an orthogonal basis for a finite-dimensional subspace $W \subseteq V$.

- (a) Any vector $v \in V$ can be uniquely written in the form $v = v_1 + v_2$ where $v_1 \in W$ and $v_2 \in W^{\perp}$. The vector v_1 equals $\operatorname{Proj}_W v$.
- (b) The lengths satisfy $||v||^2 = ||v_1||^2 + ||v_2||^2$.
- (c) The vector v_1 is the best approximation to v in W, in the sense that

$$\|v - v_1\| < \|v - w\| \quad \text{for any } w \in W \text{ with } w \neq v_1.$$

The Gram-Schmidt Process (GS for short) is an algorithm named after two mathematicians who discovered how one can transform any basis for a given vector space to an *orthogonal* basis. The **idea** is to use orthogonal projections.

Theorem 2 (Gram-Schmidt Process). Let $\{w_1, \ldots, w_p\}$ be a basis for W. Then $\{v_1, \ldots, v_p\}$ is an orthogonal basis for W where v_1, \ldots, v_p are defined recursively

as follows

$$\begin{aligned} v_1 &= w_1 \\ v_2 &= w_2 - \frac{\langle w_2, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 \\ v_3 &= w_3 - \frac{\langle w_3, v_1 \rangle}{\langle v_1, v_1 \rangle} v_1 - \frac{\langle w_3, v_2 \rangle}{\langle v_2, v_2 \rangle} v_2 \\ \vdots \end{aligned}$$

In other words,

$$v_1 = w_1$$

$$v_2 = w_2 - \operatorname{Proj}_{v_1} w_2$$

$$v_3 = w_3 - \operatorname{Proj}_{v_1, v_2} w_3$$

$$\vdots$$

Review Examples

Example 1. Let V = C[-1, 1] be equipped with the inner product $\langle f, g \rangle = \int_{-1}^{1} f(x)g(x) dx$ and let $W = \text{Span}\{p_0, p_1\}$ where $p_0(x) = 1, p_1(x) = x$. Find the best approximation to $p_2(x) = x^2$ in W.

Solution. We are asked to find $\operatorname{Proj}_W p_2$. Note that $p_0 \perp p_1$ with the given inner product because $\int_{-1}^{1} (1)x \, dx = 0$. Thus we can use the orthogonal projection formula (1).

$$\operatorname{Proj}_{W} p_{2} = \frac{\langle p_{2}, p_{0} \rangle}{\langle p_{0}, p_{0} \rangle} p_{0} + \frac{\langle p_{2}, p_{1} \rangle}{\langle p_{1}, p_{1} \rangle} p_{1}$$
$$= \mathbf{1} + \mathbf{x}$$

I will let you compute the coefficients of 1 and x by carrying out the necessary integrations.

Example 2. Let V = C[0,1] be equipped with the inner product $\langle f,g \rangle = \int_0^1 f(x)g(x) dx$ and let $W = \text{Span}\{p_0, p_1\}$ where $p_0(x) = 1, p_1(x) = x$. Find the best approximation to $p_2(x) = x^2$ in W.

Solution. Again we need to find $\operatorname{Proj}_W p_2$. Note that with the new inner product $\int_0^1 (1)x \, dx \neq 0$. Thus we cannot use the orthogonal projection formula (1) directly.

• Step I Use the Gram-Schmidt process to find an orthogonal basis for W, say $\{q_0, q_1\}$. Indeed, the short calculation

$$q_0 = p_0$$

$$q_1 = p_1 - \operatorname{Proj}_{q_0} p_1$$

gives $q_0(x) = 1, q_1(x) = x - \frac{1}{2}$.

• Step II Solve the problem as in the previous Example.

I will let you compute the coefficients of q_0 and q_1 by carrying out the necessary integrations.