

## Artist Statement

Yumeng Wang

I am a Brooklyn-based digital artist, creative technologist and interaction designer currently in the BFA Design and Technology program at Parsons School of Design. My work examines the social implications of technology in both physical and digital environments, and speculates alternative solutions for future living conditions through the painterly lens. I take a bi-directional approach to examine the interaction of people and their environments - the perception of people and the intervention of environments respectively. By collecting biometric data, my wearable devices intend to augment or reinvent the human senses in order to alternate people's interpretation of their environments. I also build playful objects and installations to challenge the boundary between online and offline interactions, transforming the ephemeral online experiences into tangible interactions with their physical counterpart. Popular topics in my work include surveillance, ubiquitous computing, Utopia/Dystopia and digital versus physical.