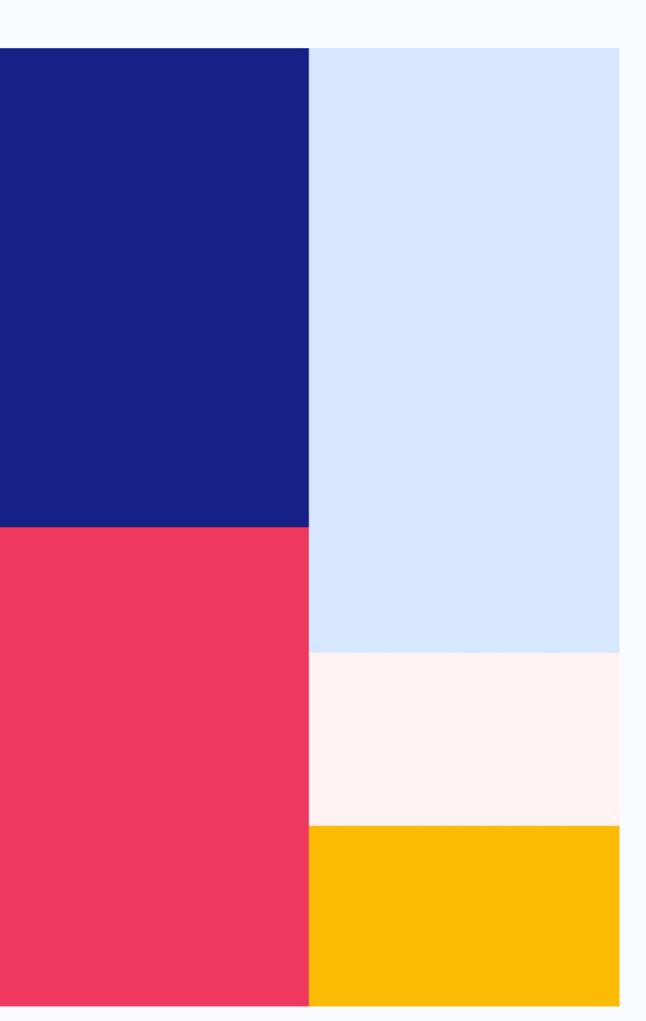


## **BY MELODY LIN, HANNAH PAK, MEGAN SIU**





## GAME **MANUAL:**

# TRIGGER WARNING

#### **BRIEF OVERVIEW**

The idea of our board game is to express our views and opinions on the topic of gun violence. We feel that in order to prevent gun violence, it is simply much easier to get rid of guns rather than reform and enact laws to reduce usage. Even though it is not realistically possible to entirely eliminate gun violence, we will at least try to inform the public on the dangers of guns to everybody.

In this edition, we particularly focus on New York City and the average citizen's relationship towards guns in their daily life. For example, you may not be a direct victim of an active shooting, but someone close to you could be and that on its own is a huge mental burden to bear. We hope that most people will take into consideration the impact guns have on society as a whole and not single out individuals.

#### CONTENT

Game board, 1 die, 16 property cards, 6 community chest, and 6 chance cards

### HOW TO PLAY

Same monopoly mechanics. Roll the die and move accordingly. No money, instead you travel through the 5 boroughs and read info cards about how gun violence affects these neighborhoods daily.

#### SET UP

Place the board on the table, put the Chance and Community Chest cards face down on their places on the board. Each player will choose a token to represent their travels across the board.



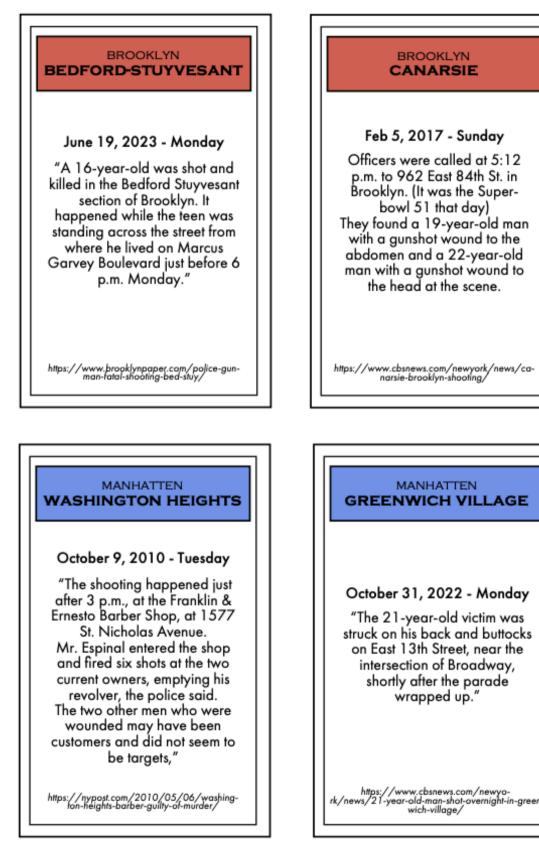
# THE GAME BOARD:

- 28 places
- Property spaces various neighbourhoods in the 5 boroughs of New York
- Corners GO, becoming a victim of gun violence, temporary peace, paying respect to victims
- Chance direct gun violence case
- Community indirect gun violence case
- Charity donate to 3 charities associated with gun violence



# **THE CARDS:**

- Property cards information about gun violence cases in each neighbourhood
- Chance information about a direct gun violence case
- Community information about an indirect gun violence case



Gun control laws have just been implemented, crime rate lowers in your neighborhood.

Move twice as many spaces that you roll

### **CHANCE**

You went to the supermarket for some eggs. There was an active shooter. Go to the grave.

Skip 1 turn

## COMMUNITY





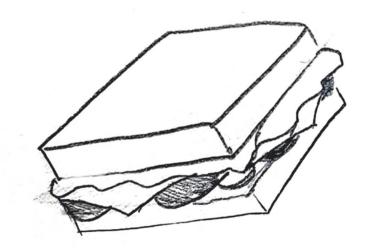




police hat



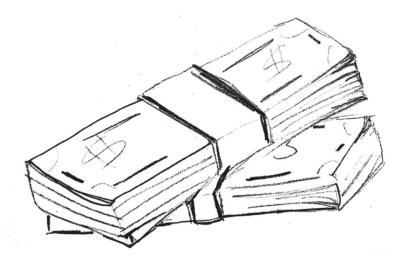




sandwich



## gravestone



wad of cash

# **THANK YOU!**