



Georgia Tech Capstone Design Expo
Spring 2019

Each team will be judged on a 1 to 5 scale, 5 being the best, in the following categories:

1. Creativity
 - 5 – Original, non-obvious solution/recommendation
 - 3 – Reapplication or recombination of exiting solution
 - 1 – Unsurprising/obvious solution
2. Utility
 - 5 – Solution has large impact on the design challenge
 - 3 – Solution has moderate impact on the design challenge
 - 1 – Solution has minimal impact on the design challenge
3. Quality of analysis

Analysis is typically conducted to scope the problem and/or test a hypothesis

 - 5 – Demonstrated an insightful analysis that accurately applies relevant models and methods
 - 3 – Demonstration of basic analysis
 - 1 – Insufficient analysis
4. Proof of function

Would the solution work?

 - 5 – Successfully validated all critical aspects of the designed solution (through physical prototype and/or simulation)
 - 3 – Validated few aspects of the solution
 - 1 – Conducted insufficient validation for the solution/recommendation
5. Presentation

Did the team adapt their presentation to your level of understanding?

 - 5 – Produced a clear and comprehensive presentation (oral and/or visual)
 - 3 – Produced presentation with average clarity
 - 1 – Unclear about what the project is or meant to do.

Award Categories:

1. Best Overall Award
2. Best Interdisciplinary Team Award (for teams that comprise of members from more than one School)
3. Best Team from each School Category
 - One award from the Schools of AE, Arch, BME, CEE, ECE, ISyE, ME, ME/ID, MSE, NRE, PubP