

Each team will be judged on a 1 to 5 scale, 5 being the best, in the following categories:

### 1. Creativity

- 5 Original, non-obvious solution/recommendation
- 3 Reapplication or recombination of exiting solution
- 1 Unsurprising/obvious solution

## 2. Utility

- 5 Solution has large impact on the design challenge
- 3 Solution has moderate impact on the design challenge
- 1 Solution has minimal impact on the design challenge

## 3. Quality of analysis

## Analysis is typically conducted to scope the problem and/or test a hypothesis

- 5 Demonstrated an insightful analysis that accurately applies relevant models and methods
- 3 Demonstration of basic analysis
- 1 Insufficient analysis

# 4. Proof of function

## Would the solution work?

- 5 Successfully validated all critical aspects of the designed solution (through physical prototype and/or simulation)
- 3 Validated few aspects of the solution
- 1 Conducted insufficient validation for the solution/recommendation

## 5. Presentation

## Did the team adapt their presentation to your level of understanding?

- 5 Produced a clear and comprehensive presentation (oral and/or visual)
- 3 Produced presentation with average clarity
- 1 -Unclear about what the project is or meant to do.

## Award Categories:

- 1. First Place Award
- 2. Second Place Award