

EE-2025

Fall-99

Lecture 18

**Continuous-Time Systems
and Convolution**

5-Nov-99

Info: Web-CT, Lab, HW

- **Calendar:**
 - **Quiz #3 is 22-Nov**
- **Get NEW CHAPTERS**
 - **PDF or Bookstore on FRIDAY!**
- **Prob Set #10 is due today**
- **Lab #10 on SIMULATION**
 - **Then 2 more Labs**

READING ASSIGNMENTS

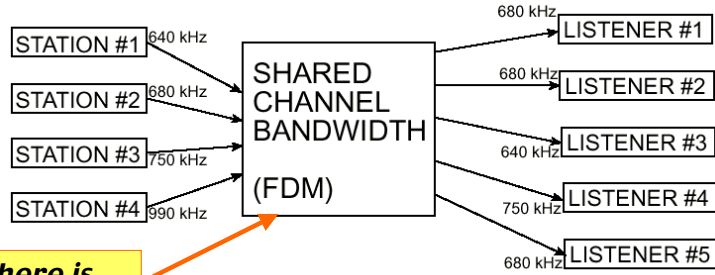
- **This Lecture:**
 - **Chapter 10, pp. 1000–1020**
- **Other Reading:**
 - **Recitation: Ch. 10, pp. 1020–1029**
 - **Next Lecture: Chapter 10, all**

LECTURE OBJECTIVES

- **Bye bye to D–T Systems for a while**
- **Continuous–time signals and systems**
 - **Review: Linearity and Time–Invariance**
 - **Example systems**
- **The UNIT IMPULSE signal**
 - **Definition**
 - **Properties**
- **Convolution integral: impulse response**

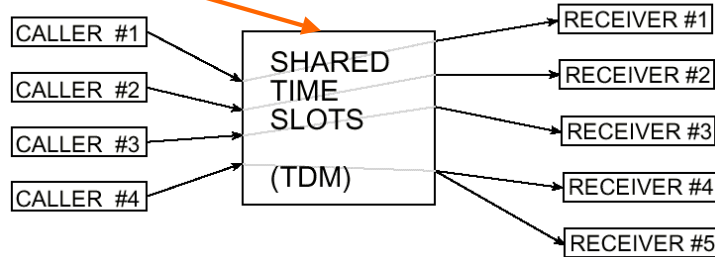
The way communication systems work

It's an analog world out here.

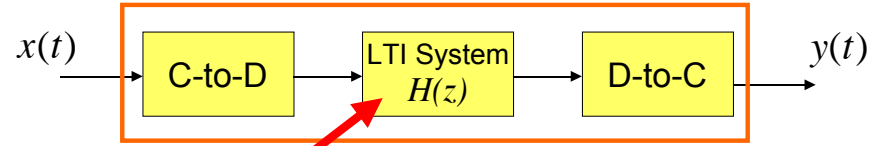


These days, there is a lot of digital in here.

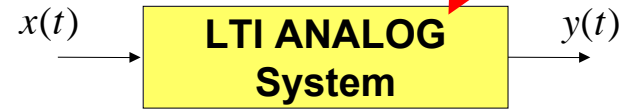
SHARED RESOURCE



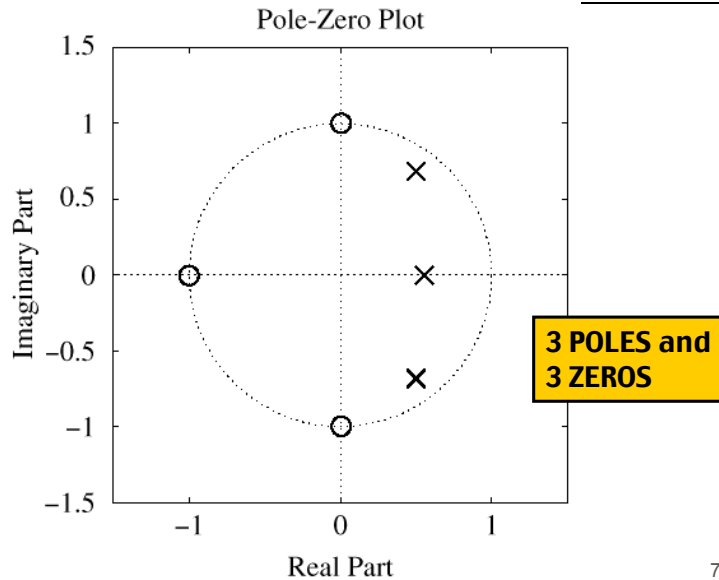
D-T Filtering of C-T Signals



$$\hat{\omega} = \omega T_s \quad \text{or} \quad \omega = \hat{\omega} f_s$$

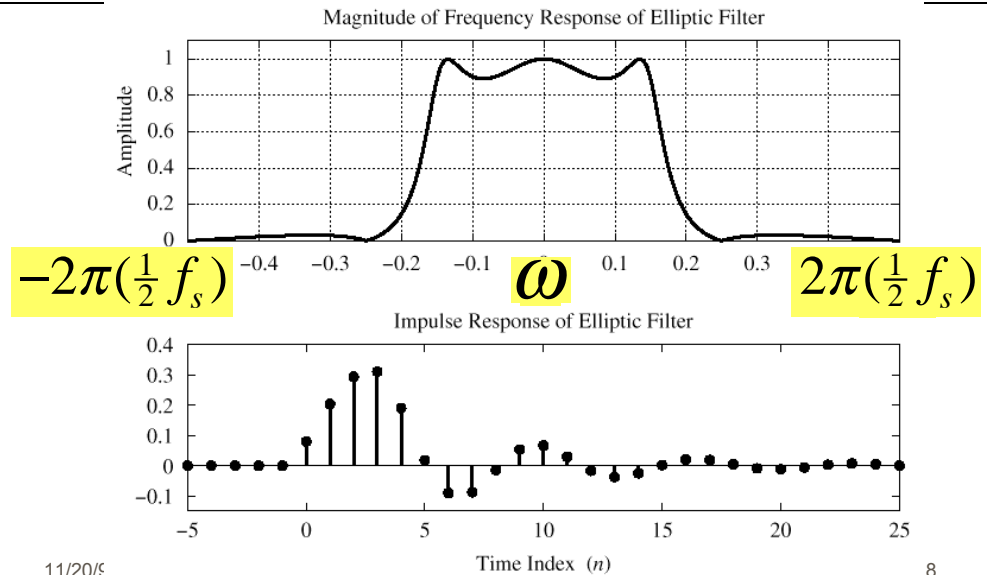


POLES & ZEROS of IIR



IIR Elliptic LPF (N=3)

3 POLES and 3 ZEROS

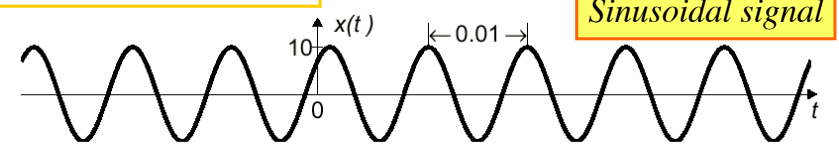


ANALOG SIGNALS $x(t)$

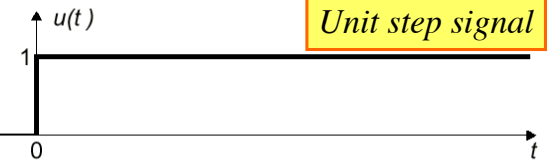
- **SINUSOIDS:** (t = time in secs)
- **DECAYING EXPONENTIALS**
- **UNIT STEP**
- **IMPULSE SIGNAL (?)**
 - **VERY TRICKY to DEFINE**
- **DISCRETE-TIME: $x[n]$ is list of numbers**

Continuous-Time Signals

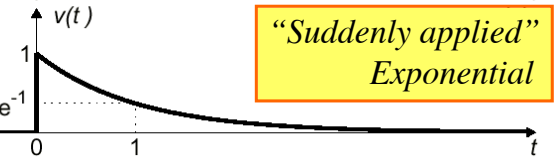
$$x(t) = 10 \cos(200\pi t - \pi/4)$$



$$u(t) = \begin{cases} 1 & t > 0 \\ 0 & t < 0 \end{cases}$$



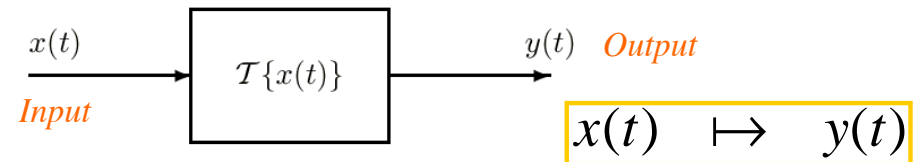
$$v(t) = e^{-t}u(t)$$



BUILDING BLOCKS

- **INTEGRATOR (CIRCUITS)**
- **DIFFERENTIATOR**
- **DELAY** by t_0
- **MODULATOR**
- **MULTIPLIER & ADDER**

Continuous-Time Systems



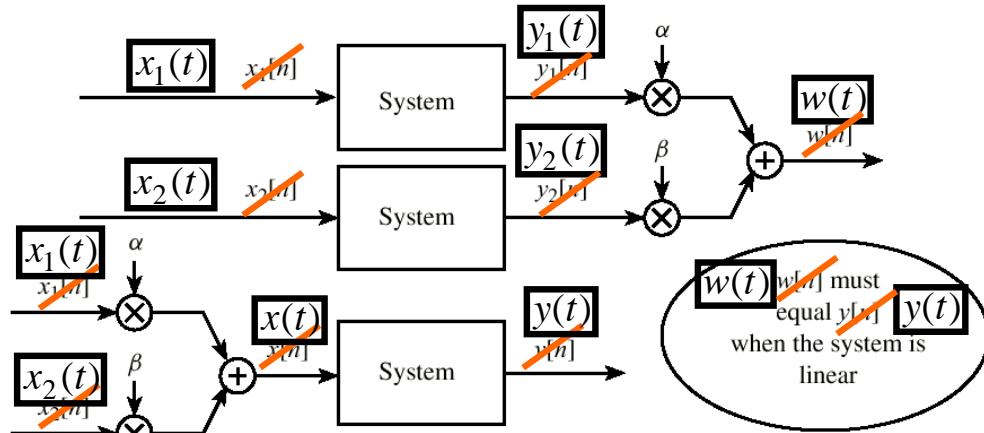
Examples:

- **Delay** $y(t) = x(t - t_d)$

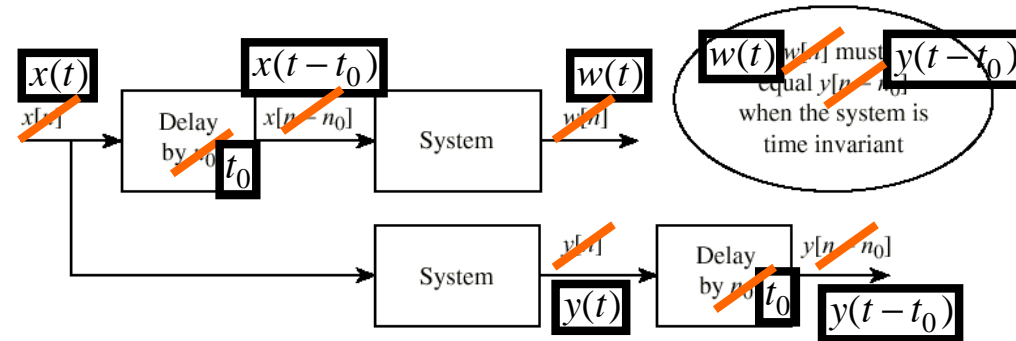
- **Modulator** $y(t) = [A + x(t)] \cos \omega_c t$

- **Integrator** $y(t) = \int_{-\infty}^t x(\tau) d\tau$

Testing for Linearity



Testing Time-Invariance



Linear and Time-Invariant (LTI) Systems

- If a continuous-time system is both linear and time-invariant, then the output $y(t)$ is related to the input $x(t)$ by a **convolution integral**

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau = x(t) * h(t)$$

where $h(t)$ is the **impulse response** of the system.

Time Delay: $y(t) = x(t - t_d)$

- Linear

$$ax_1(t - t_d) + bx_2(t - t_d) = ay_1(t) + by_2(t)$$

- and Time-Invariant

$$w(t) = x((t - t_0) - t_d)$$

$$y(t - t_0) = x((t - t_0) - t_d)$$

Integrator:
$$y(t) = \int_{-\infty}^t x(\tau) d\tau$$

■ **Linear**

$$\int_{-\infty}^t [ax_1(\tau) + bx_2(\tau)] d\tau = ay_1(t) + by_2(t)$$

■ **And Time-Invariant**

$$w(t) = \int_{-\infty}^t x(\tau - t_0) d\tau \quad \text{let } \sigma = \tau - t_0$$

$$\Rightarrow w(t) = \int_{-\infty}^{t-t_0} x(\sigma) d\sigma = y(t - t_0)$$

Modulator:
$$y(t) = [A + x(t)] \cos \omega_c t$$

■ **Not linear**--obvious because

$$A + ax_1(t) + bx_2(t) \neq$$

$$[A + ax_1(t)] + [A + bx_2(t)]$$

■ **Not time-invariant**

$$w(t) = [A + x(t - t_0)] \cos \omega_c t \neq y(t - t_0)$$

Linear and Time-Invariant (LTI) Systems

- If a continuous-time system is both linear and time-invariant, then the output $y(t)$ is related to the input $x(t)$ by a **convolution integral**

$$y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau = x(t) * h(t)$$

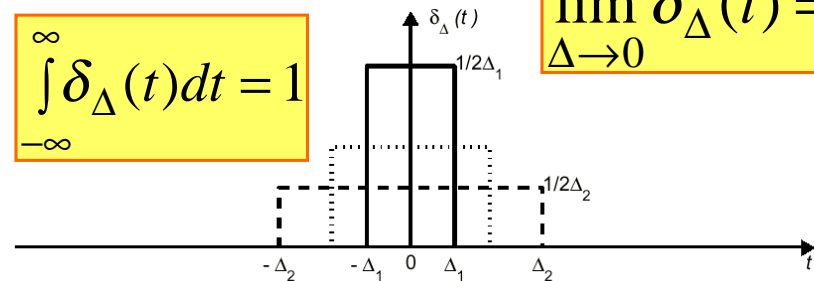
where $h(t)$ is the **impulse response** of the system.

What is an Impulse?

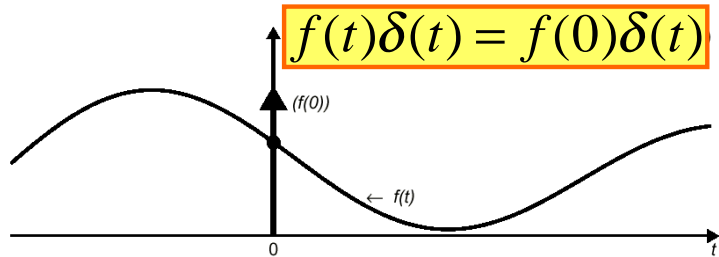
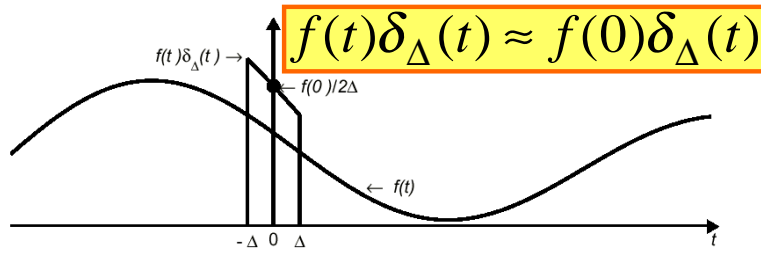
- A signal that is concentrated at one point.

$$\int_{-\infty}^{\infty} \delta_{\Delta}(t) dt = 1$$

$$\lim_{\Delta \rightarrow 0} \delta_{\Delta}(t) = \delta(t)$$

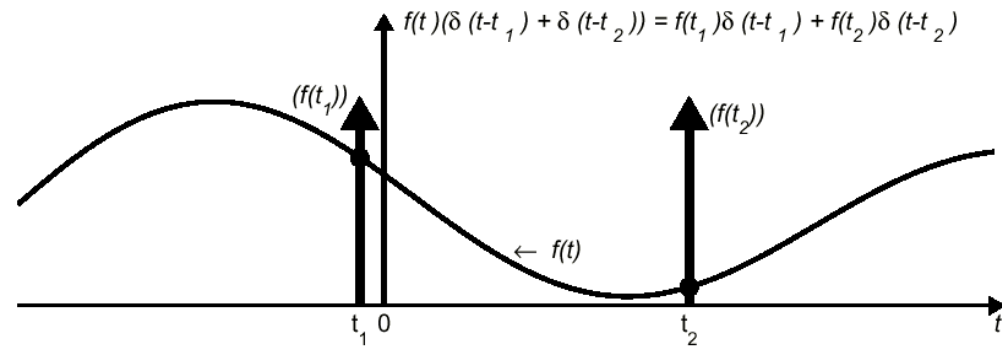


Sampling Property



General Sampling Property

$$f(t)\delta(t - t_0) = f(t_0)\delta(t - t_0)$$



Integrator: $y(t) = \int_{-\infty}^t x(\tau)d\tau$

■ Integrate the impulse

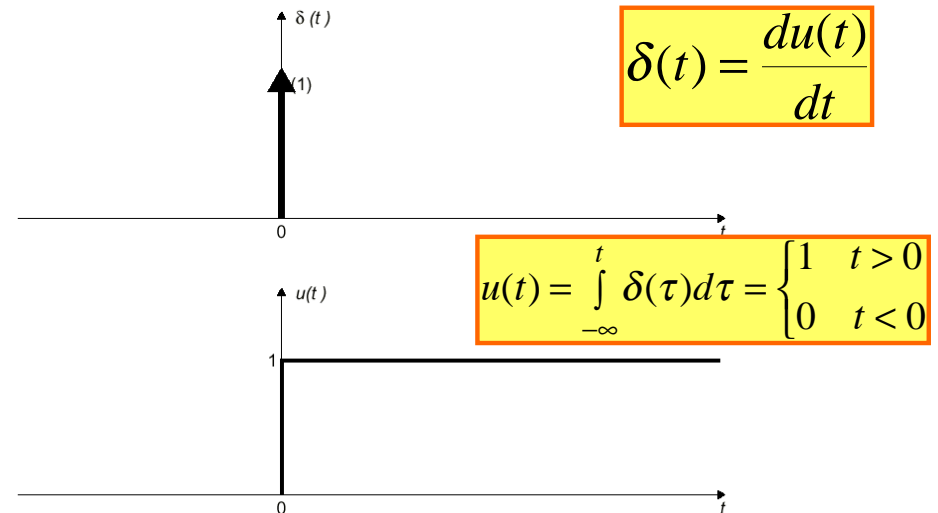
$$\int_{-\infty}^t \delta(\tau)d\tau = u(t)$$

■ IF $t < 0$, we get zero

■ IF $t > 0$, we get one

■ Thus we have $h(t)$ for the integrator

Graphical Representation



Properties of the Impulse

$$\delta(t) = 0, \quad t \neq 0$$

Concentrated at t=0

$$f(t)\delta(t-t_0) = f(t_0)\delta(t-t_0)$$

Sampling Property

$$\int_{-\infty}^{\infty} \delta(\tau) d\tau = 1$$

Unit area

$$\int_{-\infty}^t \delta(\tau) d\tau = u(t) = \begin{cases} 1 & t > 0 \\ 0 & t < 0 \end{cases}$$

Unit step is its integral

$$\frac{du(t)}{dt} = \delta(t)$$

Derivative of unit step

Ideal Delay: $y(t) = x(t - t_d)$

- To find $h(t)$, let $x(t)$ be an impulse, so

$$h(t) = \delta(t - t_d)$$

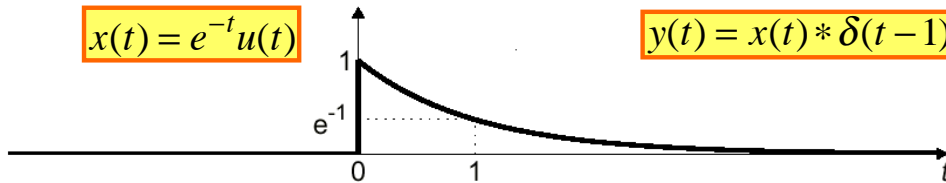
- Therefore, convolution with an impulse simply shifts $x(t)$.

$$x(t) * \delta(t - t_d) = x(t - t_d)$$

Output of Ideal Delay of 1 sec

$$x(t) = e^{-t}u(t)$$

$$y(t) = x(t) * \delta(t-1)$$



$$y(t) = x(t-1) = e^{-(t-1)}u(t-1)$$

Integrator: $y(t) = \int_{-\infty}^t x(\tau) d\tau$

- To find $h(t)$, let $x(t)$ be an impulse, so

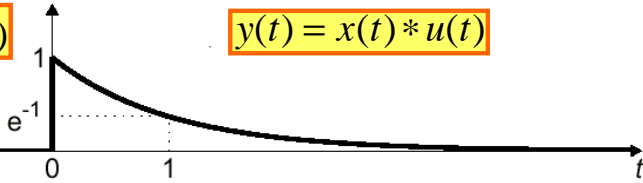
$$h(t) = \int_{-\infty}^t \delta(\tau) d\tau = u(t)$$

- Therefore, convolution with a unit step simply integrates $x(t)$.

$$x(t) * u(t) = \int_{-\infty}^t x(\tau) d\tau$$

Output of Integrator

$$x(t) = e^{-t}u(t)$$



$$y(t) = x(t) * u(t)$$

$$y(t) = \int_{-\infty}^t e^{-\tau}u(\tau)d\tau = \begin{cases} 0 & t < 0 \\ \int_0^t e^{-\tau}d\tau & t \geq 0 \end{cases}$$
$$= (1 - e^{-t})u(t)$$

Differentiator: $y(t) = \frac{dx(t)}{dt}$

- To find $h(t)$, let $x(t)$ be an impulse, so

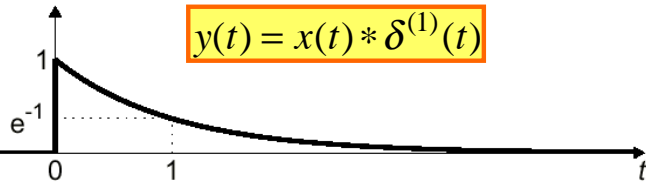
$$h(t) = \frac{d\delta(t)}{dt} = \delta^{(1)}(t)$$

- Therefore, conv. with the derivative of an impulse differentiates $x(t)$.

$$x(t) * \delta^{(1)}(t) = \frac{dx(t)}{dt}$$

Differentiator Output: $y(t) = \frac{dx(t)}{dt}$

$$x(t) = e^{-t}u(t)$$



$$y(t) = x(t) * \delta^{(1)}(t)$$

$$y(t) = \frac{d}{dt}(e^{-t}u(t)) = \frac{d}{dt}(e^{-t})u(t) + e^{-t} \frac{d}{dt}(u(t))$$

$$= -e^{-t}u(t) + e^{-t}\delta(t)$$

$$= -e^{-t}u(t) + e^{-0}\delta(t) = -e^{-t}u(t) + \delta(t)$$