

EE-2025

Spring-2000

Lecture 10

Linearity & Time-Invariance

18-Feb-00

Info: Web-CT, Lab, HW

- **Lab Quiz next week**
- **Lab #5: Image Processing**
 - Lab #6 also
 - Sampling and Reconstruction
 - Blurring & Deconvolution (De-Blur)
- **Quiz #2 (3-March) Coverage:**
 - Prob Sets #4, #5, #6 and #7

READING ASSIGNMENTS

- **This Lecture:**
 - Chapter 5, pp. 133–152
- **Other Reading:**
 - Recitation: Ch. 5, pp. 127–133, 142–146
 - **CONVOLUTION**
 - Next Lecture: Chapter 6, start

LAB IMAGES (TRUE)

- Getting **TRUE SIZE** comparisons is hard:
use an image display program

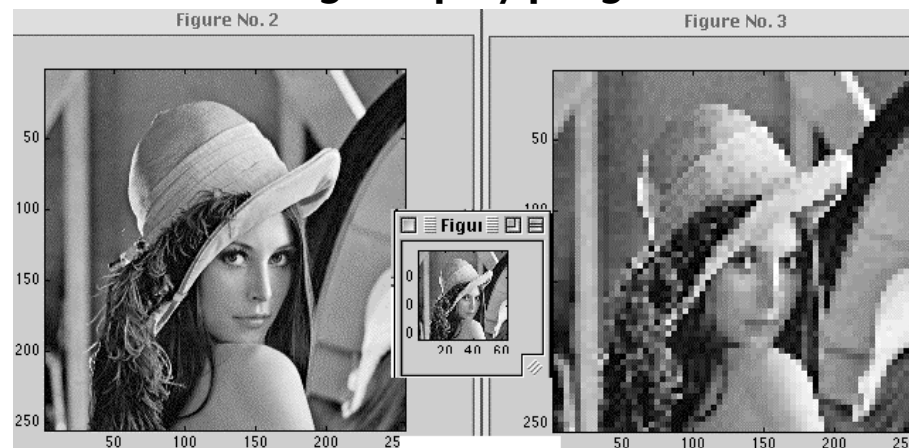


Image Display Procedure

- Example: 256 by 256 Lenna (512 is OK)
- Make MATLAB Figures in separate windows
- **ALT-PRINT-SCREEN** captures the active window (Win-95)
- Paste into “**Paint**” program
 - Under Win-95 **Accessories**
- Print after arranging images

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LECTURE OBJECTIVES

- **BLOCK DIAGRAM REPRESENTATION**
 - Components for **Hardware**
 - **Connect** Simple Filters Together to Build More Complicated Systems
- **GENERAL PROPERTIES of FILTERS**
 - LINEARITY
 - TIME-INVARIANCE
 - ==> CONVOLUTION

LTI SYSTEMS

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OVERVIEW

- **IMPULSE RESPONSE, $h[n]$**
 - FIR case: same as $\{b_k\}$
- **CONVOLUTION**
 - GENERAL: $y[n] = x[n]*h[n]$
- **GENERAL CLASS of SYSTEMS**
 - LINEAR and TIME-INVARIANT
- **ALL LTI have $h[n]$ & use convolution !**

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DIGITAL FILTERING



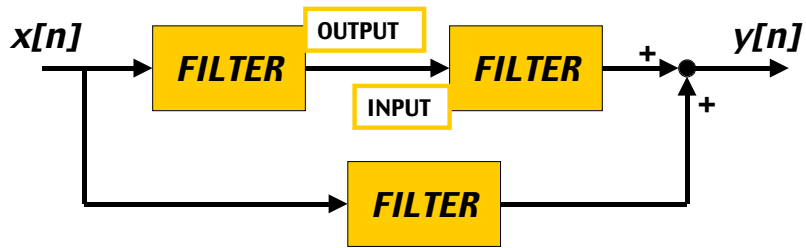
- **CONCENTRATE on the FILTER (DSP)**
- **DISCRETE-TIME SIGNALS**
 - FUNCTIONS of n , the “time index”
 - INPUT $x[n]$
 - OUTPUT $y[n]$

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BUILDING BLOCKS



- BUILD UP COMPLICATED FILTERS
 - FROM SIMPLE MODULES
 - Ex: FILTER MODULE MIGHT BE 3-pt FIR

GENERAL FIR FILTER

■ FILTER COEFFICIENTS $\{b_k\}$

- DEFINE THE FILTER

$$y[n] = \sum_{k=0}^M b_k x[n-k]$$

- For example, $\{b_k\} = \{3, -1, 2, 1\}$

$$y[n] = \sum_{k=0}^3 b_k x[n-k]$$

$$= 3x[n] - x[n-1] + 2x[n-2] + x[n-3]$$

MATLAB for FIR FILTER

- `yy = conv(bb, xx)`
 - VECTOR **bb** contains Filter Coefficients
 - DSP-First: `yy = firfilt(bb, xx)`

■ FILTER COEFFICIENTS $\{b_k\}$

$$y[n] = \sum_{k=0}^M b_k x[n-k]$$

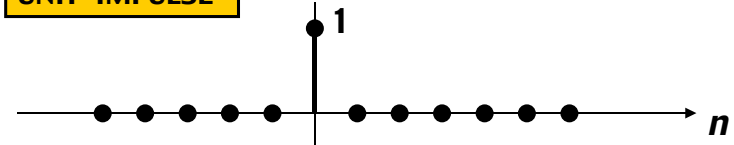
`Conv2 ()`
for images

SPECIAL INPUT SIGNALS

- $x[n] = \text{SINUSOID}$ FREQUENCY RESPONSE
- $x[n]$ has only one NON-ZERO VALUE

$$\delta[n] = \begin{cases} 1 & n = 0 \\ 0 & n \neq 0 \end{cases}$$

UNIT-IMPULSE



FIR IMPULSE RESPONSE

- Convolution = Filter Definition
- Filter Coeffs = Impulse Response

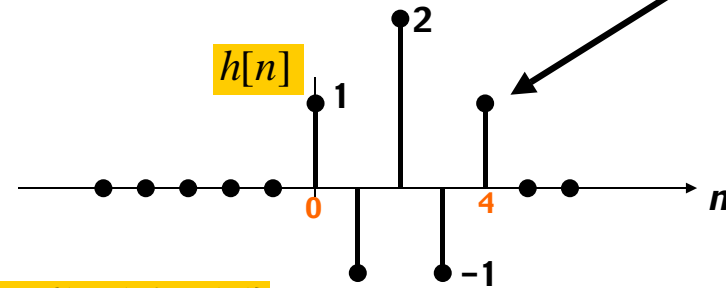
n	$n < 0$	0	1	2	3	...	M	$M + 1$	$n > M + 1$
$x[n] = \delta[n]$	0	1	0	0	0	0	0	0	0
$y[n] = h[n]$	0	b_0	b_1	b_2	b_3	...	b_M	0	0

$$h[n] = \sum_{k=0}^M b_k \delta[n - k]$$

MATH FORMULA for $h[n]$

- Use **SHIFTED IMPULSES** to write $h[n]$

$$h[n] = \delta[n] - \delta[n - 1] + 2\delta[n - 2] - \delta[n - 3] + \delta[n - 4]$$



$$\{b_k\} = \{1, -1, 2, -1, 1\}$$

LTI: Convolution

- Output = Convolution of $x[n]$ & $h[n]$
- NOTATION: $y[n] = x[n] * h[n]$
- Here is the FIR case:

$$y[n] = \sum_{k=0}^M h[k] x[n - k]$$

FINITE LIMITS

Same as b_k

FINITE LIMITS

CONVOLUTION Example

$$h[n] = \delta[n] - \delta[n - 1] + 2\delta[n - 2] - \delta[n - 3] + \delta[n - 4]$$

$$x[n] = u[n]$$

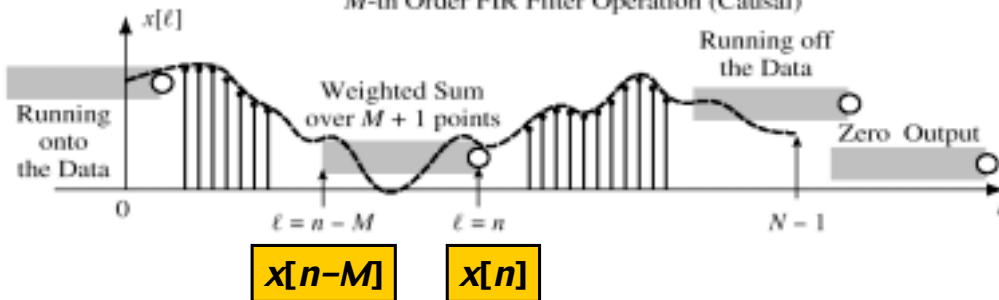
n	-1	0	1	2	3	4	5	6	7
$x[n]$	0	1	1	1	1	1	1	1	...
$h[n]$	0	1	-1	2	-1	1	0	0	0
	0	1	1	1	1	1	1	1	1
	0	0	-1	-1	-1	-1	-1	-1	-1
	0	0	0	2	2	2	2	2	2
	0	0	0	0	-1	-1	-1	-1	-1
	0	0	0	0	0	1	1	1	1
$y[n]$	0	1	0	2	1	2	2	2	...

GENERAL FIR FILTER

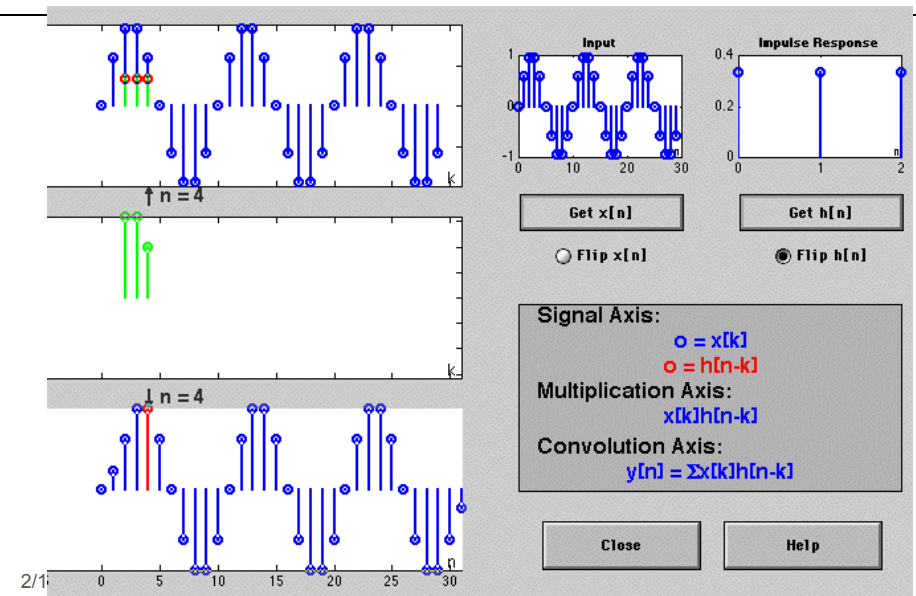
- SLIDE a Length- L WINDOW over $x[n]$

$$y[n] = \sum_{k=0}^M b_k x[n - k]$$

M -th Order FIR Filter Operation (Causal)



CONVDEMO: MATLAB GUI



FILTERING EXAMPLE

- 7-point AVERAGER

- Removes cosine

- By making its amplitude (A) smaller

$$y_7[n] = \sum_{k=0}^6 \left(\frac{1}{7}\right)x[n - k]$$

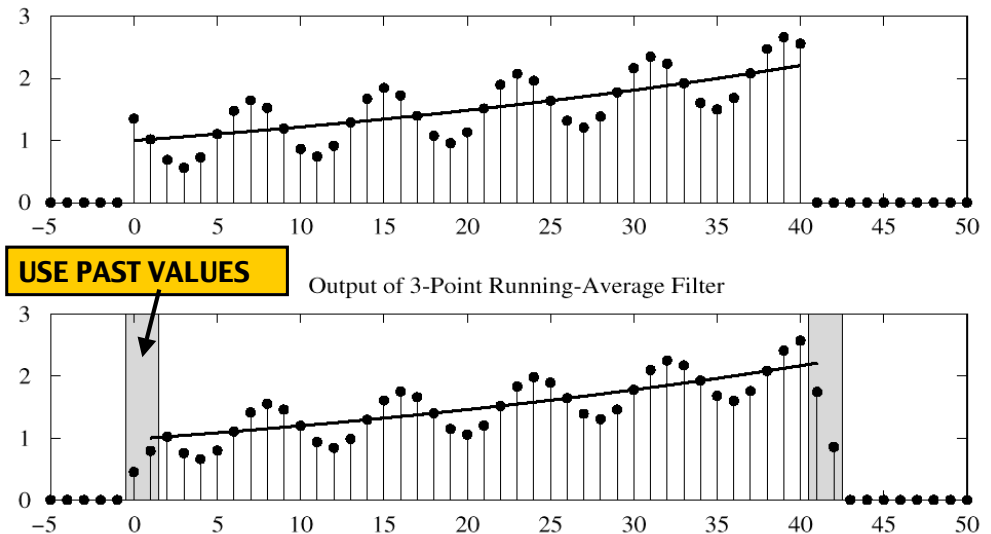
- 3-point AVERAGER

- Changes A slightly

$$y_3[n] = \sum_{k=0}^2 \left(\frac{1}{3}\right)x[n - k]$$

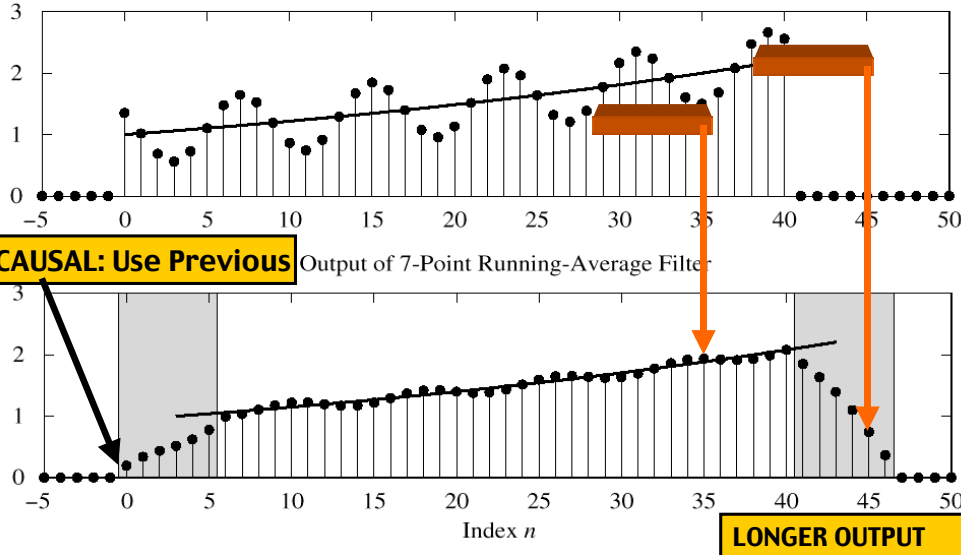
3-pt AVG EXAMPLE

Input Signal: $x[n] = (1.02)^n + \cos(2\pi n/8 + \pi/4)$ for $0 \leq n \leq 40$

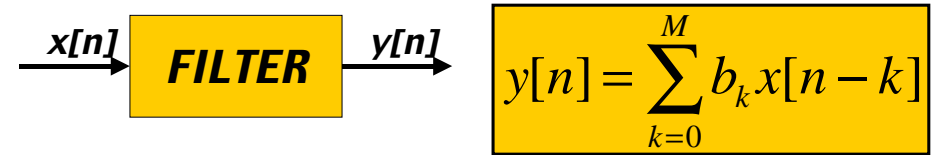


7-pt FIR EXAMPLE (AVG)

Input Signal: $x[n] = (1.02)^n + \cos(2\pi n/8 + \pi/4)$ for $0 \leq n \leq 40$



HARDWARE STRUCTURES

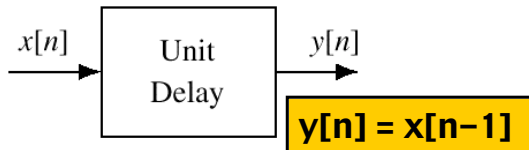
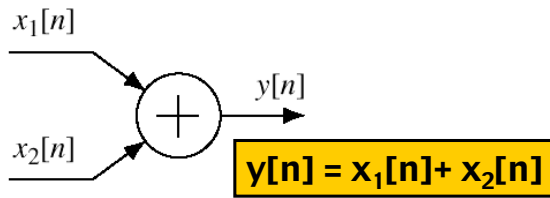
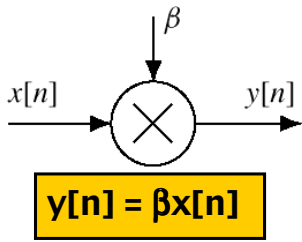


- INTERNAL STRUCTURE of “FILTER”
 - WHAT COMPONENTS ARE NEEDED?
 - HOW DO WE “HOOK” THEM TOGETHER?
- SIGNAL FLOW GRAPH NOTATION

HARDWARE ATOMS

- Add, Multiply & Store

$$y[n] = \sum_{k=0}^M b_k x[n-k]$$



FIR STRUCTURE

- Direct Form

$$y[n] = \sum_{k=0}^M b_k x[n-k]$$

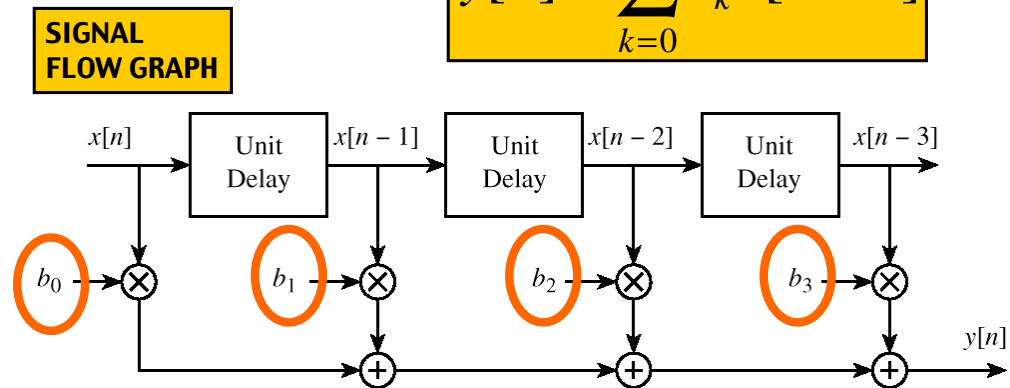
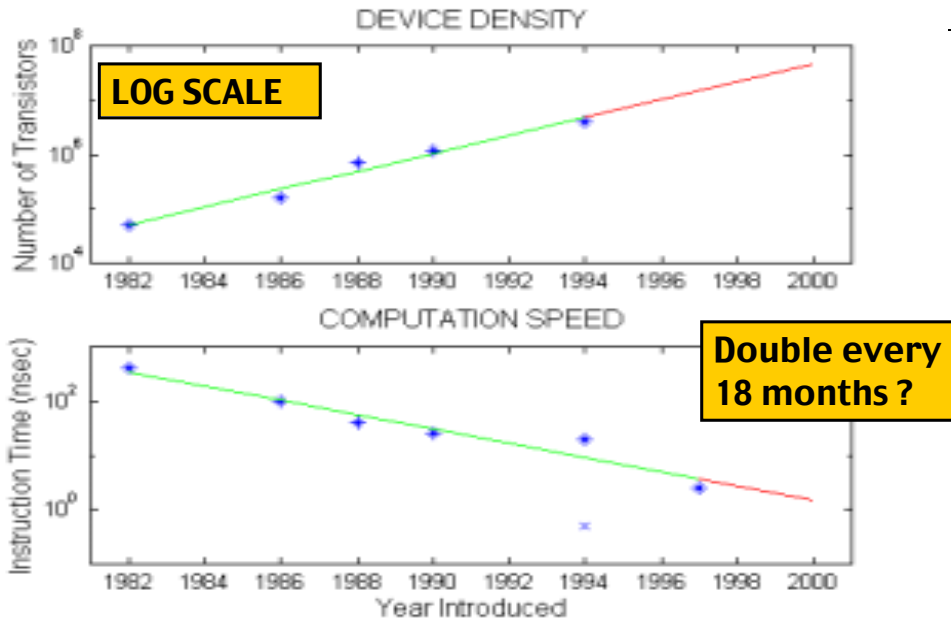


Figure 5.13 Block-diagram structure for the M th order FIR filter.

Moore's Law for TI DSPs



SYSTEM PROPERTIES



- MATHEMATICAL DESCRIPTION
- TIME-INVARIANCE
- LINEARITY
- CAUSALITY
 - “No output prior to input”

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TIME-INVARIANCE

- **IDEA:**
 - “Time-Shifting the input will cause the **same** time-shift in the output”
- **EQUIVALENTLY,**
 - We can prove that
 - The time origin ($n=0$) is picked arbitrary

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TESTING Time-Invariance

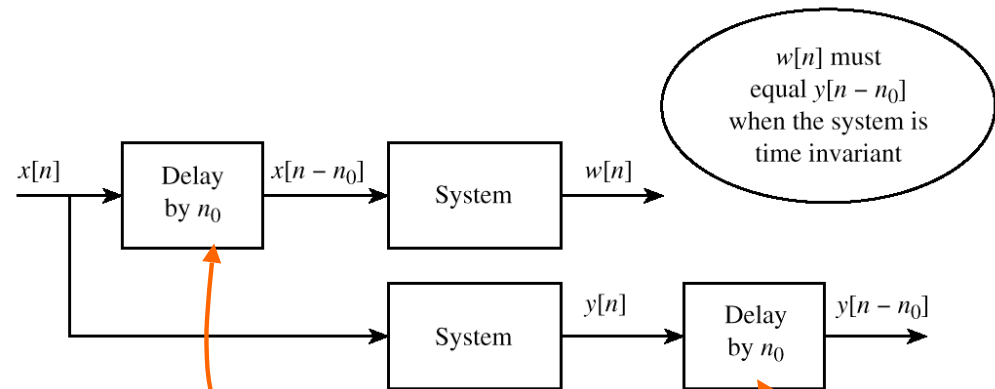


Figure 5.16 Testing time-invariance property by checking the interchange of operations.

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LINEAR SYSTEM

- LINEARITY = Two Properties

- SCALING

- “Doubling $x[n]$ will double $y[n]$ ”

- SUPERPOSITION:

- “Adding two inputs gives an output that is the sum of the individual outputs”

TESTING LINEARITY

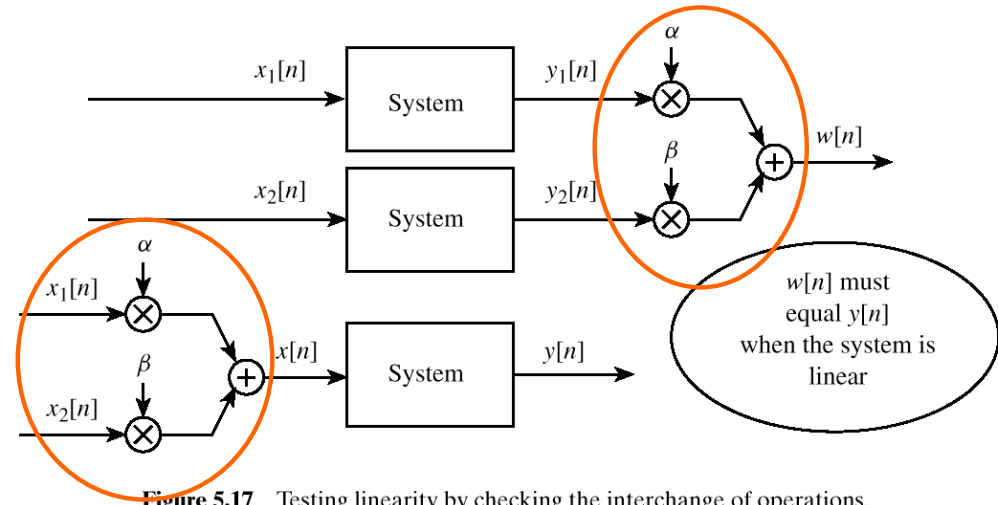


Figure 5.17 Testing linearity by checking the interchange of operations.

LTI SYSTEMS

- LTI: **L**inear & **T**ime-**I**nvariant

- COMPLETELY CHARACTERIZED by:

- IMPULSE RESPONSE $h[n]$

- CONVOLUTION: $y[n] = x[n] * h[n]$

- The “rule” can be re-written as convolution

- FIR Example: $h[n]$ is same as b_k

CASCADE SYSTEMS

- Does the order of S_1 & S_2 matter?

- NO, **LTI SYSTEMS can be rearranged !!!**

- WHAT ARE THE FILTER COEFFS? $\{b_k\}$

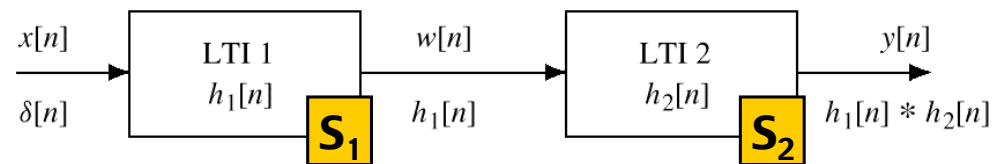


Figure 5.19 A Cascade of Two LTI Systems.