

## Solution to Problem Set #10

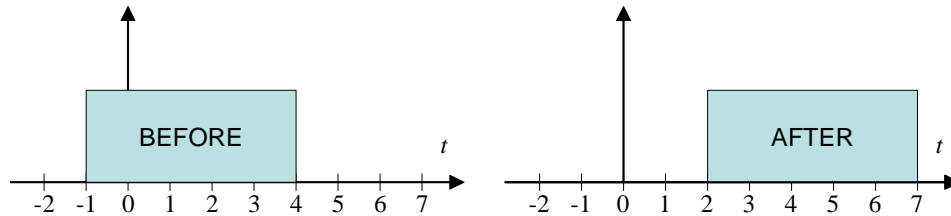
Prepared by Mark Richards

## PROBLEM 10.1

- (a) Convolution with an impulse returns the same function:
- $\delta(t) * x(t) = x(t)$
- ;

Shift-invariance gives  $\delta(t-t_0) * x(t) = x(t-t_0)$ ; so

$$\begin{aligned} \delta(t-3) * \{u(t+1) - u(t-4)\} &= \delta(t-3) * u(t+1) - \delta(t-3) * u(t-4) \\ &= u(t-3+1) - u(t-3-4) \\ &= u(t-2) - u(t-7) \end{aligned}$$

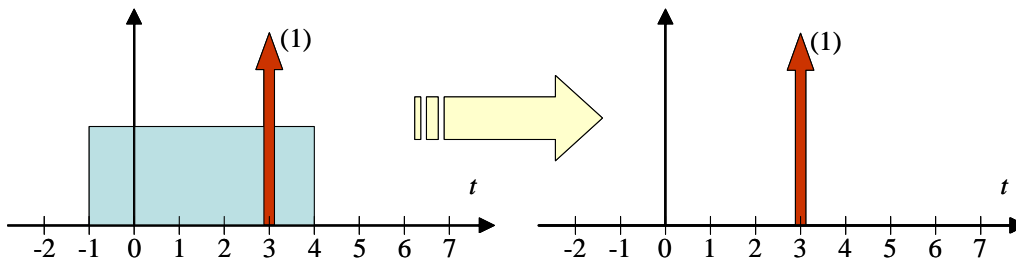


- (b) Note that this is
- multiplication
- with an impulse, not convolution with an impulse, so the “sampling property” (Eqn. 9-16 in
- SP First*
- ) applies.

$$\begin{aligned} \delta(t-3)\{u(t+1) - u(t-4)\} \\ = u(3+1)\delta(t-3) - u(3-4)\delta(t-3) = u(4)\delta(t-3) - u(-1)\delta(t-3); \end{aligned}$$

but  $u(4) = 1$ , and  $u(-1) = 0$ , so

$$\begin{aligned} \delta(t-3)\{u(t+1) - u(t-4)\} &= (1)\delta(t-3) - (0)\delta(t-3) \\ &= \delta(t-3) \end{aligned}$$



(c) From p. 261 of *SP First*, we have  $\delta^{(1)}(t) * x(t) = x^{(1)}(t) = \frac{d}{dt} x(t)$ , so

$$\delta^{(1)}(t) * \sin(100\pi t) = \frac{d}{dt} \sin(100\pi t) = 100\pi \cos(100\pi t)$$

(d) The hint refers to Eqn. (9.49) in *SP First*. Convolution of an impulse with a delayed impulse just gets you the first impulse back again, delayed by the same amount, just as if you were convolving a delayed impulse with any normal function. Here we have three impulses convolved together, but we break it down into two successive convolutions:

$$\begin{aligned} \delta(t+7) * \delta(t-3) * \delta(t-11) &= \{\delta(t+7) * \delta(t-3)\} * \delta(t-11) \\ &= \delta(t+4) * \delta(t-11) \\ &= \delta(t-7) \end{aligned}$$

which in the end amounts to just adding up all of the shifts:  $\delta(t+7-3-11) = \delta(t-7)$ .

(e) Given  $x(t) = \int_{-\infty}^t \delta(\tau+3) d\tau$ , first note that the impulse occurs at  $\tau = -3$ ; so the

integrand is considered to be zero everywhere except at  $\tau = -3$ . So if we integrate from  $-\infty$  to  $t$ , but  $t < -3$ , then we have nothing in the integrand and the result is zero. If we let  $t \geq -3$ , then the integrand includes the impulse and we get 1 (Eqn. (9.8) in *SP First*, the “area” of an impulse). So the result is

$$x(t) = \begin{cases} 0, & t < -3 \\ 1, & t \geq -3 \end{cases} = u(t+3)$$

This is an example of Eqn. (9.24) in *SP First*.

(f)  $x(t) = \int_{-\infty}^{-2} t \delta(\tau+3) d\tau$ . Note that the ‘ $t$ ’ can be pulled out of the integral over  $\tau$ ,

and that the region of integration includes the impulse at  $\tau = -3$  (if it didn’t, the answer would be  $x(t) \equiv 0$ ). Because the “area” of an impulse is 1, we have

$$\begin{aligned} x(t) &= \int_{-\infty}^{-2} t \delta(\tau+3) d\tau = t \int_{-\infty}^{-2} \delta(\tau+3) d\tau \\ &= t(1) = t \end{aligned}$$

(g) This is the same as part (f), except now the limits of integration do *not* include the location of the impulse, so

$$\begin{aligned} x(t) &= \int_{-\infty}^{-4} t \delta(\tau+3) d\tau = t \int_{-\infty}^{-4} \delta(\tau+3) d\tau \\ &= 0 \end{aligned}$$

(h) (will this problem never end?)

$$\begin{aligned}
 & \frac{d}{dt} \left\{ \frac{2}{\sqrt{3}} \cos(2t) u \left( t - \frac{\pi}{6} \right) \right\} \\
 &= \frac{2}{\sqrt{3}} \cos(2t) \cdot \frac{d}{dt} \left\{ u \left( t - \frac{\pi}{6} \right) \right\} + \frac{d}{dt} \left\{ \frac{2}{\sqrt{3}} \cos(2t) \right\} u \left( t - \frac{\pi}{6} \right) \\
 &= \frac{2}{\sqrt{3}} \cos(2t) \cdot \delta \left( t - \frac{\pi}{6} \right) + \frac{4}{\sqrt{3}} \sin(2t) u \left( t - \frac{\pi}{6} \right) \\
 &= \frac{2}{\sqrt{3}} \cos \left( \frac{\pi}{3} \right) \cdot \delta \left( t - \frac{\pi}{6} \right) + \frac{4}{\sqrt{3}} \sin(2t) u \left( t - \frac{\pi}{6} \right) \\
 &= \frac{1}{\sqrt{3}} \delta \left( t - \frac{\pi}{6} \right) - \frac{4}{\sqrt{3}} \sin(2t) u \left( t - \frac{\pi}{6} \right)
 \end{aligned}$$

(This is similar to the sort of calculation on p. 253 and Example 9-3 in *SP First*.)

### PROBLEM 10.2

(a) To consider linearity, suppose we have two inputs  $x_1(t)$  and  $x_2(t)$ . They produce the outputs  $y_1(t) = \{A + x_1(t)\} \cos \omega_c t$  and  $y_2(t) = \{A + x_2(t)\} \cos \omega_c t$ . Now consider the combined input  $x(t) = x_1(t) + x_2(t)$ . The output will be

$$\begin{aligned}
 y(t) &= \{A + x(t)\} \cos \omega_c t \\
 &= \{A + x_1(t) + x_2(t)\} \cos \omega_c t
 \end{aligned}$$

The system is linear if  $y(t) = y_1(t) + y_2(t)$  for any inputs  $x_1(t)$  and  $x_2(t)$  and for all  $t$ . (It's not adequate to be linear just for specific instances of time, or for specific well-chosen inputs.) This requires

$$\begin{aligned}
 \{A + x_1(t) + x_2(t)\} \cos \omega_c t &= \{A + x_1(t)\} \cos \omega_c t + \{A + x_2(t)\} \cos \omega_c t \\
 &= \{2A + x_1(t) + x_2(t)\} \cos \omega_c t
 \end{aligned}$$

and this will only be true if  $\boxed{A = 0}$ . (Note that you should stop to think if there are any values of  $\omega_c$  that will make this work, e.g.  $\omega_c = 0$ ; in this case there aren't any such values.) If  $A = 0$ , then  $\omega_c$  can be any value and it still works, so no constraint is needed on  $\omega_c$  for linearity.

By the way, this system is a model of what goes on in AM radio modulation.

(b) To consider time invariance, define  $x_0(t) = x(t-t_0)$ . The corresponding output will be

$$\begin{aligned}
 y_0(t) &= \{A + x_0(t)\} \cos \omega_c t \\
 &= \{A + x(t-t_0)\} \cos \omega_c t
 \end{aligned}$$

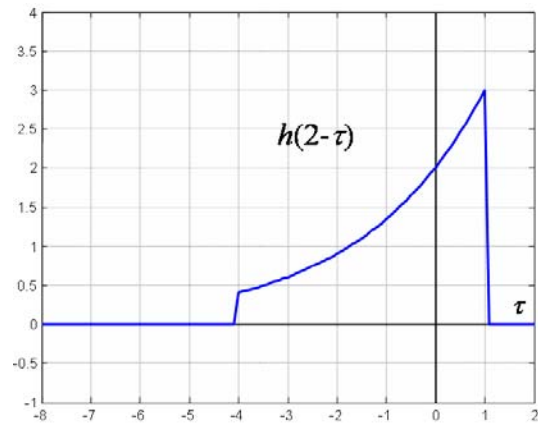
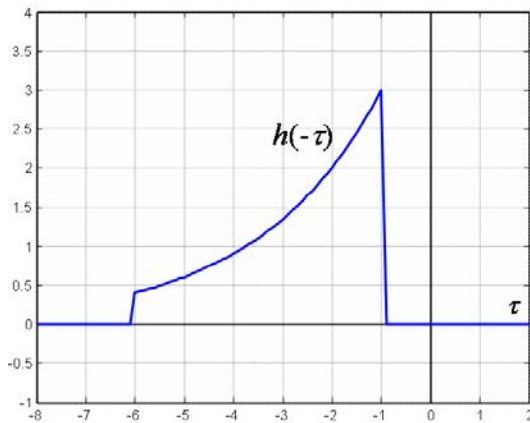
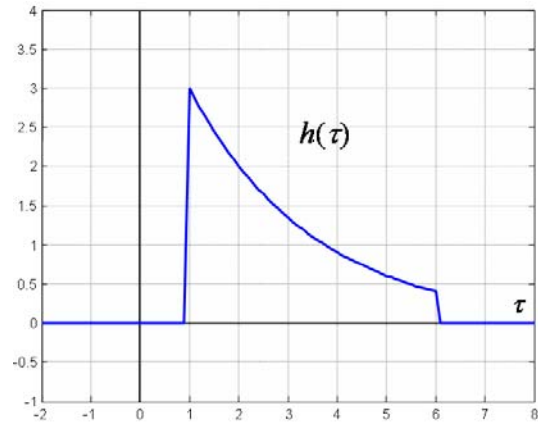
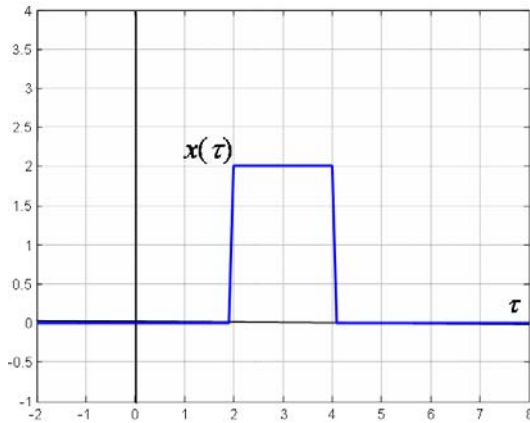
But

$$\begin{aligned}
 y(t-t_0) &= \{A + x(t-t_0)\} \cos \omega_c (t-t_0) \\
 &= \{A + x(t-t_0)\} \cos(\omega_c t - \omega_c t_0)
 \end{aligned}$$

These two will only be the same,  $y_0(t) = y(t-t_0)$  (again, for any inputs  $x_1(t)$  and  $x_2(t)$ , for any  $t_0$ , and for all  $t$ ) if  $\cos(\omega_c t - \omega_c t_0) = \cos(\omega_c t)$  for all  $t$ . This appears to happen if  $\omega_c t_0 = 2\pi k \Rightarrow \omega_c = 2\pi k/t_0$  for any integer  $k$ ; but we would have to have a different  $\omega_c$  for each  $t_0$ . The only value of  $\omega_c$  that will work for *any*  $t_0$  is  $\boxed{\omega_c = 0}$ . If this condition is satisfied,  $A$  can be any value.

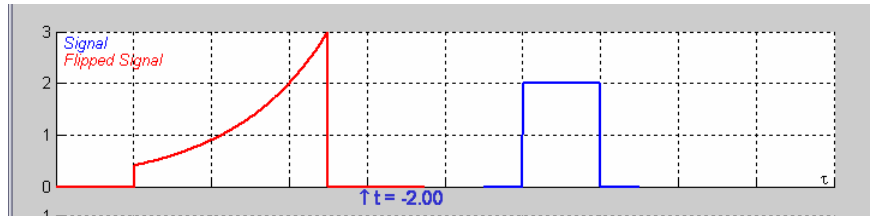
### PROBLEM 10.3

(a)



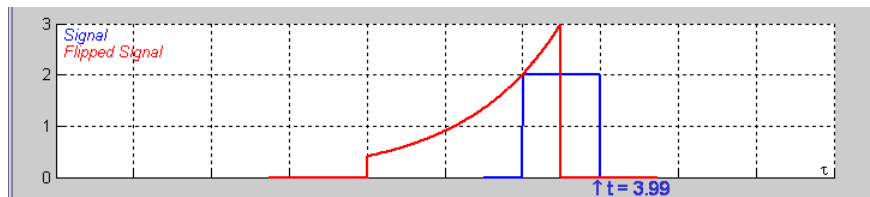
(b) Borrowing some pictures from cconvdemo:

**Region 1:** There is no overlap of  $h(t-\tau)$  and  $x(t)$  if  $t-1 < 2 \rightarrow \boxed{t < 3}$ :



$$y(t) = \int_{-\infty}^{+\infty} x(\tau)h(t-\tau)d\tau = \int_{-\infty}^{+\infty} (0)d\tau = 0$$

**Region 2:** Partial overlap if  $2 < t-1 < 4 \rightarrow \boxed{3 \leq t < 5}$ :

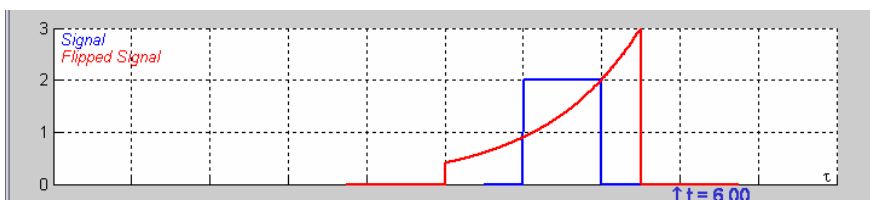


$$y(t) = \int_2^{t-1} x(\tau)h(t-\tau)d\tau = \int_2^{t-1} (2)\left(3e^{-0.4(t-\tau-1)}\right)d\tau = 6e^{-0.4(t-1)} \int_2^{t-1} e^{+0.4\tau} d\tau$$

(Note that the integration limits cover only the range where the two functions overlap, because those are the only values of  $\tau$  for which the integrand is not equal to zero. Also, I don't need the  $u(t)$  part of  $x(t)$  or  $h(t)$  because my integration limits go only over the range where all of the step functions are nonzero and therefore equal to 1. Also, note how I changed 't' to 't- $\tau$ ' in the integrand, since I need  $h(t-\tau)$ , not just  $h(t)$ . Anyway, continuing:)

$$\begin{aligned} y(t) &= 6e^{-0.4(t-1)} \int_2^{t-1} e^{+0.4\tau} d\tau = \frac{6}{0.4} e^{-0.4(t-1)} \left\{ e^{+0.4\tau} \right\}_2^{t-1} \\ &= 15e^{-0.4(t-1)} \left\{ e^{+0.4(t-1)} - e^{+0.8} \right\} = 15 \left\{ 1 - e^{-(0.4t-1.2)} \right\} \end{aligned}$$

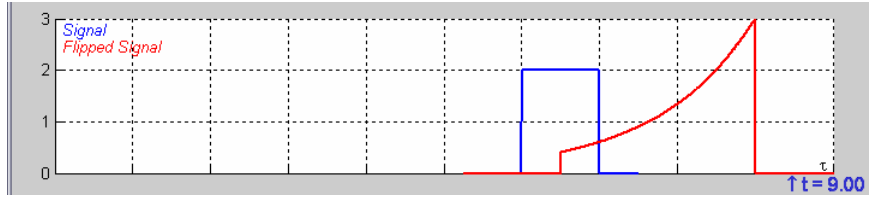
**Region 3:** Total overlap with  $t-1 > 4$  and  $t-6 < 2 \rightarrow \boxed{5 \leq t < 8}$ :



Notice that the function in the integrand will be exactly the same every time; all that changes is the limits of integration. So we can pick it up at this point, but notice now that the limits have changed:

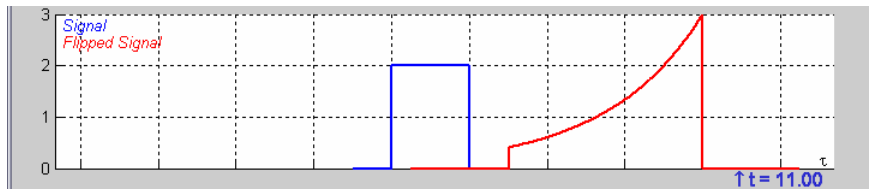
$$y(t) = 15e^{-0.4(t-1)} \left\{ e^{+0.4\tau} \right\}_2^4 = 15e^{-0.4t} \left\{ e^{+2} - e^{+1.2} \right\}$$

**Region 4:** Partial overlap with  $t-6 > 2$  and  $t-6 < 4 \rightarrow 8 \leq t < 10$ :



$$y(t) = 15e^{-0.4(t-1)} \left\{ e^{+0.4\tau} \right\}_{t-6}^4 = 15 \left\{ e^{-(0.4t-2)} - e^{-2} \right\}$$

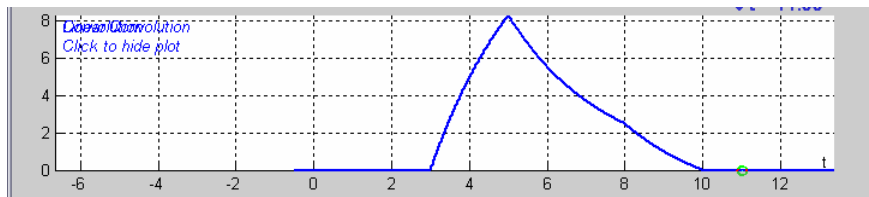
**Region 5:** No overlap with  $t-6 > 4 \rightarrow t > 10$ :



$$y(t) = 0$$

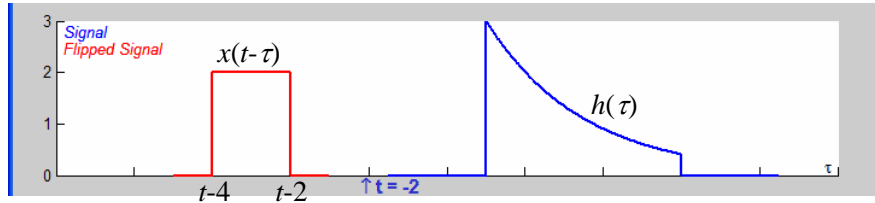
Putting it all together:

$$y(t) = \begin{cases} 0 & t < 3 \\ 15 \left\{ 1 - e^{-(0.4t-1.2)} \right\} & 3 \leq t < 5 \\ 15e^{-0.4t} \left\{ e^{+2} - e^{+1.2} \right\} & 5 \leq t < 8 \\ 15 \left\{ e^{-(0.4t-2)} - e^{-2} \right\} & 8 \leq t \leq 10 \\ 0 & t > 10 \end{cases}$$



### PROBLEM 10.4

(a) The convolution integral is now  $y(t) = \int_{-\infty}^{+\infty} h(\tau)x(t-\tau)d\tau$ . A sketch of the integrand looks like this:



We can now step through the various regions just as we did in Problem 10.3(b). Here goes:

**Region 1:** No overlap with  $t-2 < 1 \rightarrow \boxed{t < 3}$ :

$$y(t) = 0$$

**Region 2:** Partial overlap with  $t-2 > 1$  and  $t-4 < 1 \rightarrow \boxed{3 \leq t < 5}$ :

$$\begin{aligned} y(t) &= \int_1^{t-2} 3e^{-0.4(\tau-1)} (2) d\tau = 6e^{+0.4} \int_1^{t-2} e^{-0.4\tau} d\tau \\ &= -15e^{+0.4} \int_1^{t-2} e^{-0.4\tau} d\tau = -15e^{+0.4} \left\{ e^{-0.4\tau} \right\}_1^{t-2} \\ &= -15e^{+0.4} \left( e^{-0.4(t-0.8)} - e^{-0.4} \right) = 15 \left( 1 - e^{-(0.4t-1.2)} \right) \end{aligned}$$

**Region 3:** Partial overlap with  $t-2 < 6$  and  $t-4 > 1 \rightarrow \boxed{5 \leq t < 8}$ :

$$y(t) = -15e^{+0.4} \left\{ e^{-0.4\tau} \right\}_{t-2}^{t-4} = 15e^{-0.4t} \left( e^{-2} - e^{-1.2} \right)$$

**Region 4:** Partial overlap with  $t-2 > 6$  and  $t-4 < 6 \rightarrow \boxed{8 \leq t \leq 10}$ :

$$y(t) = -15e^{+0.4} \left\{ e^{-0.4\tau} \right\}_{t-4}^4 = 15 \left( e^{-0.4(t-2)} - e^{-2} \right)$$

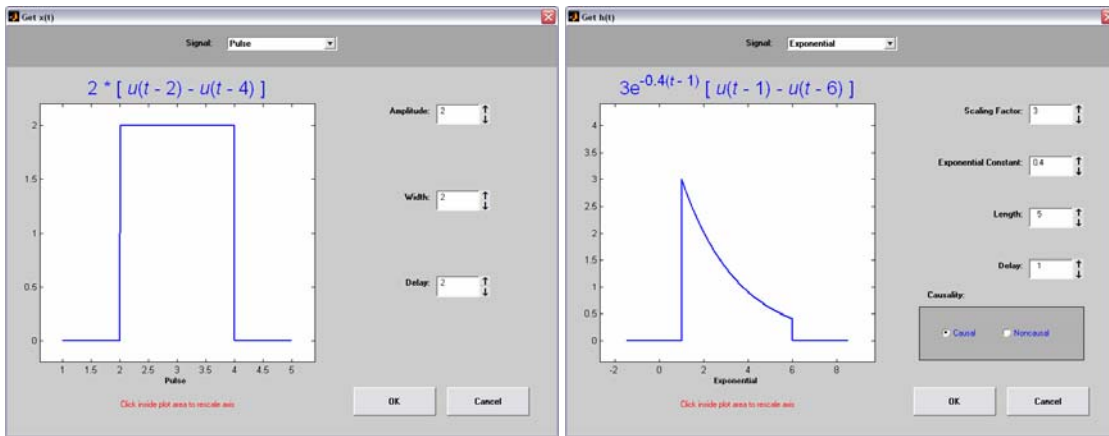
**Region 5:** No overlap with  $t-4 > 6 \rightarrow \boxed{t > 10}$ :

$$y(t) = 0$$

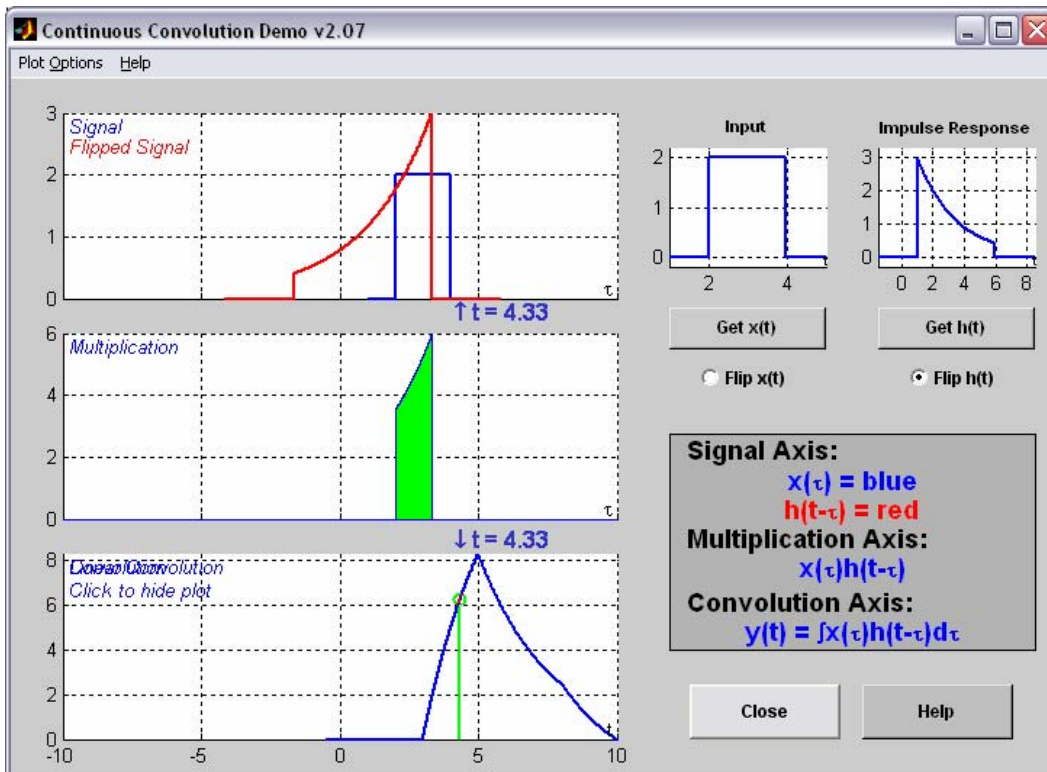
Collecting the results, we see that they are identical to Problem 10.3(b):

$$y(t) = \begin{cases} 0 & t < 3 \\ 15 \left\{ 1 - e^{-(0.4t-1.2)} \right\} & 3 \leq t < 5 \\ 15e^{-0.4t} \left\{ e^{-2} - e^{-1.2} \right\} & 5 \leq t < 8 \\ 15 \left\{ e^{-(0.4t-2)} - e^{-2} \right\} & 8 \leq t \leq 10 \\ 0 & t > 10 \end{cases}$$

(b) Here are some screen shots that show how to set up  $x(t)$  and  $h(t)$  in cconvdemo:



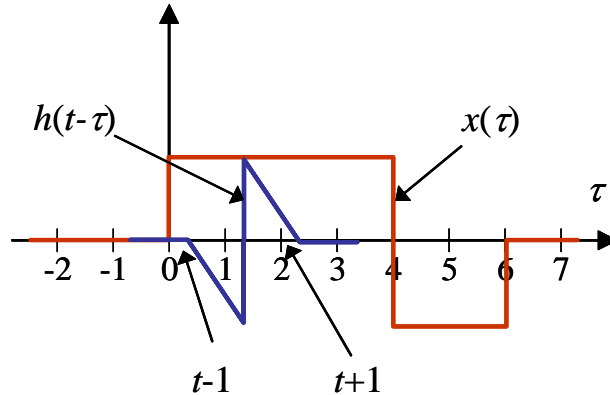
and this screen shot shows the calculation for  $t = 4.33$ :



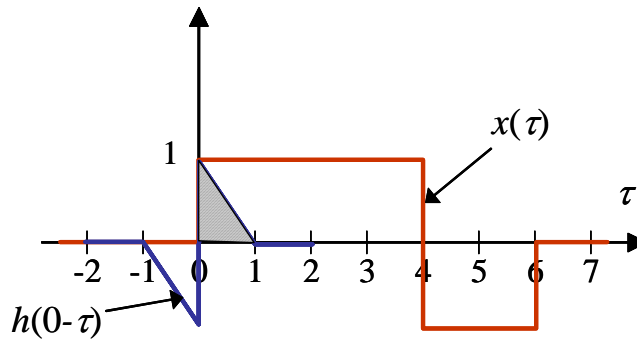


**PROBLEM 10.5**

$y(t) = \int_{-\infty}^{+\infty} x(\tau)h(t-\tau)d\tau$  is the convolution integral. For the functions given, a typical drawing of the integrand looks like this (in this case, for  $t$  equal to about 1.2 or so):



(a) For computing  $y(0)$ , we need the above figure for the specific case  $t=0$ . That looks like this:



The integral is the area of the product of  $x(\tau)$  and  $h(0-\tau)$ , which is the shaded area in the plot immediately above. We can see by inspection that this area is  $\frac{1}{2}$ , so

$$y(0) = \frac{1}{2}$$

(b) For a fixed value of  $t$ ,  $y(t)$  is just the integral of the product of  $x(\tau)$  and  $h(t-\tau)$ , that is, the *area* of the product. So  $y(t) = 0$  when the area of the product is zero. That will happen whenever  $x(\tau)$  and  $h(t-\tau)$  don't overlap at all; this occurs if  $t+1 < 0$  or if  $t-1 > 6$ .

We will also get a zero output when  $h(t-\tau)$  is located at a place along the  $\tau$  axis such that the nonzero part of  $h(t-\tau)$  gets multiplied by a constant; due to the shape of  $h(t)$ , the integral will then be zero. This happens whenever one of two things occurs:

- $h(t-\tau)$  is completely overlapping with the portion of  $x(\tau)$  that has a value of  $+1$ . This will happen if  $t-1 \geq 0$  and  $t+1 \leq 4 \rightarrow 1 \leq t \leq 3$ ; or

- $h(t-\tau)$  completely overlaps the portion that has a value of -1. This will happen if  $t-1 \geq 4$  and  $t+1 \leq 6 \rightarrow t = 5$  (a single point).

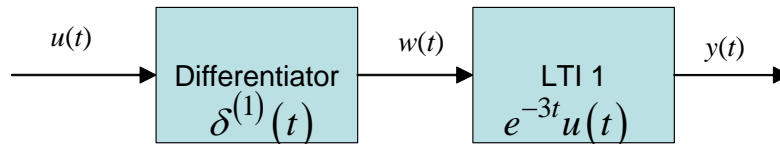
$$\text{Summarizing: } y(t) = 0 \text{ when } \begin{cases} t < -1 \\ 1 \leq t \leq 3 \\ t = 5 \\ t > 7 \end{cases}$$

### PROBLEM 10.6

$$h(t) = h_1(t) * h_d(t)$$

$$\begin{aligned} &= \{e^{-3t}u(t)\} * \delta^{(1)}(t) = \frac{d}{dt} \{e^{-3t}u(t)\} \\ \text{(a)} \quad &= -3e^{-3t}u(t) + e^{-3t} \frac{d}{dt}u(t) = -3e^{-3t}u(t) + e^{-3t}\delta(t) \\ &= -3e^{-3t}u(t) + (1)\delta(t) = -3e^{-3t}u(t) + \delta(t) \end{aligned}$$

(b) Suppose we swap the order of the two subsystems; we can do that with LTI systems. This gives us this picture for this part of the problem:



Now we have the output of the first system,  $w(t)$ , is just an impulse:

$w(t) = \delta^{(1)}(t) * u(t) = \delta(t)$  (see Eqn. 9.22 in *SP First*); and since the input to the second system is now just an impulse, its output will be its impulse response, which is already given to us:

$$y(t) = e^{-3t}u(t)$$

(c) We already know the output in response to just  $u(t)$  as an input from part (b), so by time invariance the output in response to an input of  $u(t-10)$  is just

$y(t) = e^{-3(t-10)}u(t-10)$  and by linearity the response to  $u(t) - u(t-10)$  is

$$y(t) = e^{-3t}u(t) - e^{-3(t-10)}u(t-10)$$