

# Introduction to Python Programming with Anaconda

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Machine Learning and AI Crash Course  
December 2019

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## Objective

Learn enough python to be able to experiment with basic text classification and fast.ai

## Activities

1. Python environment set-up
  - ▶ install Anaconda to get your system setup
2. Jupyter Notebook basics
  - ▶ navigate Jupyter, data types, variables, functions
3. Program games: guess a number, guess a letter
  - ▶ hands-on activities for Python and Jupyter

# Anaconda

- is a distribution of Python
- comes with:
  - ▶ many libraries used for data science
  - ▶ Jupyter notebook
- is an all-in-one install: easier to get started in machine learning

Experienced Python users: feel free to use any environment you prefer for the crash course

# Activity 1: Download Anaconda

If you haven't already,

1. use any web browser to navigate to **www.anaconda.com**
2. click **Download** (top right)
3. may need to change to windows/mac/linux installer
4. click graphical installer (easier)
5. download and open executable file
6. follow instructions in the set-up wizard
7. open the **Anaconda Navigator**
8. launch the Jupyter notebook

# Jupyter Notebook

- Over the next few days, we will use Jupyter Notebook for our crash course
- Jupyter Notebook runs inside of a web browser
- Google Chrome, Firefox, or Edge recommended
- Internet connection not needed to use a Jupyter notebook

# Activities 2, 3, 4

## **Activity 2: Basics of Jupyter Notebooks and Python**

We can do this together, but feel free to work ahead

1. Download **CrashCourse2019.ipynb** from [pwp.gatech.edu/machinelearningcrashcourse](http://pwp.gatech.edu/machinelearningcrashcourse)
2. Open the notebook and follow the prompts to review basic Python programming

## **Activity 3: Guess a Number**

## **Activity 4: Guess a Word**