

Cellular Systems

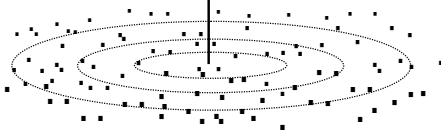
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A Finite Resource

- "Spectrum is like real estate—they just don't make it anymore" [Webb '99]
- Cellular systems enable a service provider to serve more customers within a limited spectrum allocation

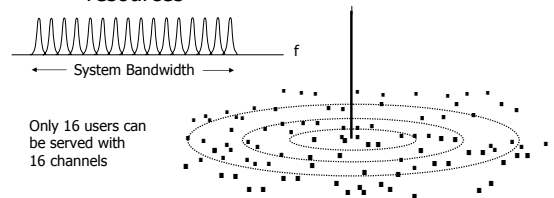
Before Cells...

- A single antenna would serve all the customers in the service area
- Service provider was limited to a certain bandwidth



One Call per Channel

- A different channel for every active call
- Even with trunking, demand quickly exceeded resources

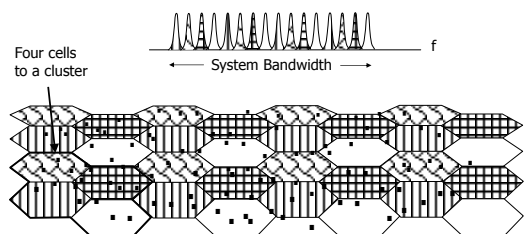


Frequency Reuse

- Partition the service area into smaller cells
- One antenna (base station) serves each cell, transmitting lower power, using only a subset of the available channels
- Adjacent cell uses a mutually exclusive subset of channels
- Original channel subset used in a cell that is far away from the first cell

Cells

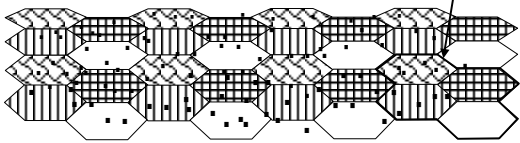
- Total number of channels, C , are used in one cluster



Reuse in Each Cluster

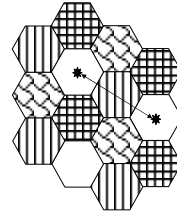
- The same C channels are used simultaneously in another cluster
- Max no. of users = C times no. of clusters

Another cluster



Co-channel Interference

- In the 4-cell cluster case, the nearest interfering signal comes from 2 cells over

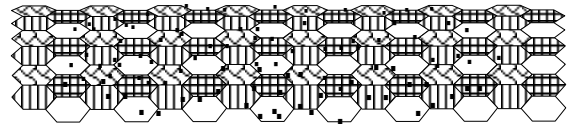


Transmit Power Constraint

- The power transmitted by each base station needs to be large enough to cover its own cell, but small enough to not cause too much interference in the co-channel cells
- As cells get smaller, transmit power is reduced

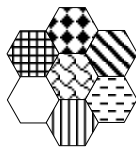
Smaller Cells Serve More Users

- The cells can be made small enough to support any user density
 - Macrocells
 - Microcells
 - Picocells
 - The cost is in more base stations and system complexity



Cluster Size, N

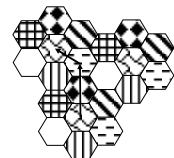
- N only takes values $N=i^2+ij+j^2$ where i and j are non-negative integers.
- Examples:
 - $i=2, j=0: N=4$
 - $i=2, j=1: N=7$



A 7-cell cluster

Location Rule

- To find the nearest co-channel cell, move i cells along a chain of hexagons, turn 60 degrees counterclockwise and move j cells
 - $i=2, j=1: N=7$



Measures of Quality of the Received Signal

- Signal-to-noise ratio (SNR)
- Signal-to-interference ratio (SIR)

SNR

- Ratio of received desired signal power over the average noise power in the receiver

$$SNR = \frac{P_{des}}{P_{noise}}$$

- SNR can be improved by
 - Increasing the transmitted power
 - Decreasing the range
 - Using a better low noise amplifier (LNA)

SIR

- Ratio of received desired signal power over the received interference power

$$SIR = \frac{P_{des}}{\sum_{i=1}^{n_i} P_{int,i}}$$

n_i is the number of interfering base stations

- If all base stations increase their transmitted power by the same amount, the SIR doesn't change

Computing Received Power

- Let
 - d_{des} be the distance to the desired transmitter
 - d_o be a reference distance (depends on antenna height)
 - P_o be the power received at the reference distance
 - n be the path loss exponent (3-to-4 for mobile cellular)

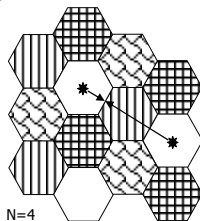
$$P_{des} = P_o \left(\frac{d_{des}}{d_o} \right)^{-n}$$

Worst Case Interference

- The SIR is worst for a mobile on the edge of a cell
- If all base stations transmit equal power, SIR can be expressed

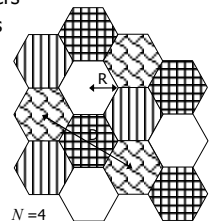
$$SIR = \frac{d_{des}^{-n}}{\sum_{i=1}^{n_i} d_{int,i}^{-n}}$$

- In this example, there are six interferers



Co-channel Reuse Ratio

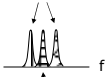
- R="major" radius of hexagonal cell
- D=distance between centers of nearest co-channel cells
- Q=D/R=Co-channel reuse ratio
- Increasing Q decreases interference
- $Q = \sqrt{3N}$, where N =cluster size



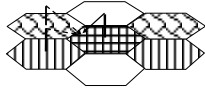
Adjacent Channel Interference

- Even though the neighboring cells share no channels with the serving cell, the adjacent channels from those cells leak through the bandpass filter of the mobile

Adjacent channels from neighboring cells



The serving channel



Summary

- Cells allow a service provider to re-use frequencies so it can serve more customers
- Smaller cells serve more customers
- Co-channel and adjacent channel interference are important

References

- [Rapp, '96] T.S. Rappaport, *Wireless Communications*, Prentice Hall, 1996
- [Webb, '99] W. Webb, *The Complete Wireless Communications Professional*, Artech House, 1999
- [Lee, '98] W.C.Y. Lee, *Mobile Communications Engineering*, McGraw-Hill, 1998