

# CDMA

Instructor: Mary Ann Ingram  
ECE 4823

# Motivation

- BER depends on bit energy—not on the bandwidth
- Large bandwidth signals are
  - less sensitive to multipath fading
  - less vulnerable to jamming
  - can be concealed
  - can share a common bandwidth without interfering with each other

# Code-Division Multiple Access

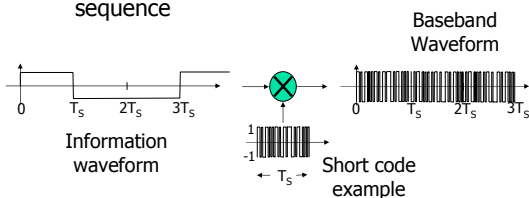
- Allows multiple users to share same bandwidth at the same time
- Each user's waveform is like an independent noise random process
- Interference appears as white noise
- Matched filter pulls out desired user's waveform, suppresses interference

# Direct Sequence Spread Spectrum (DS-SS)

- DS-SS is one popular way to make the noise-like waveforms for CDMA
- Maximal-length shift registers make binary sequences that have noise-like properties
  - m-stage shift register produces a sequence with a period of length  $2^m-1$

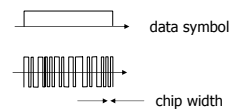
# DS-SS Baseband Waveform

- Binary noise sequence is mapped to a chip spreading sequence of +/- 1's
- Each user gets a different spreading sequence



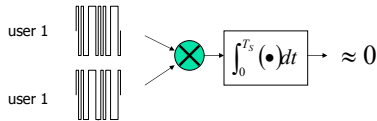
# Chips

- The spreading sequence comprises chips (very short pulses) with width  $T_C$
- There are an integer number of chips for each data symbol



## Codes for Different Users

- Their cross-correlation is nearly zero:

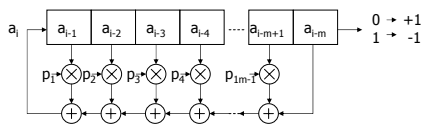


## M-Sequences

- "Maximal-length" or m-sequences are a well-known class of spreading sequences
- Generated with a linear feedback shift register
- A register of length  $m$  generates a code  $N$  long, where  $N=2^m-1$

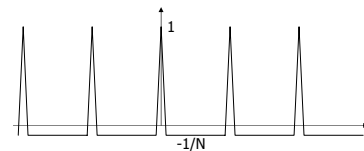
## Generating M-Sequences

- The  $p_i$ 's are the coefficients of a primitive polynomial



## Autocorrelation of the M-Sequence

- Very much like an impulse



## Processing Gain

- The number of chips per symbol is the processing gain (PG)
- This is also

$$PG = \frac{B_{SS}}{B}$$

where  $B_{SS}$  and  $B$  are the bandwidths of the chips and the data symbols, respectively. Usually,  $B_{SS} \gg B$

## Signal Model for $k$ -th User

$$s_k(t) = \sqrt{\frac{2E_S}{T_S}} m_k(t) p_k(t) \cos(2\pi f_c t + \theta_k)$$

- $E_S$  = symbol energy
- $m_k(t)$  = information waveform for  $k$ -th user
- $p_k(t)$  = spreading sequence for  $k$ -th user
- $B$  = bandwidth of  $m_k(t)$
- $B_{SS}$  = bandwidth of  $p_k(t)$

## Received Signal Model—No Multipath

$$r(t) = \sum_{k=1}^K s_k(t - \tau_k) + n(t)$$

- Assume K users and that the k-th user's signal is delayed by  $\tau_k$

## Correlator Receiver

- Assume user 1's delay,  $\tau_1$ , is known
- To receive the signal of user 1, correlate the received signal with user 1's spreading sequence delayed by  $\tau_1$

$$\begin{aligned} Z_i^{(1)} &= \int_{(t-1)T_s + \tau_1}^{tT_s + \tau_1} r(t) p_1(t - \tau_1) \cos(2\pi f_c(t - \tau_1) + \theta_1) dt \\ &= \int_{(t-1)T_s + \tau_1}^{tT_s + \tau_1} \left[ \sum_{k=1}^K s_k(t - \tau_k) + n(t) \right] p_1(t - \tau_1) \cos(2\pi f_c(t - \tau_1) + \theta_1) dt \end{aligned}$$

## Multi-user Interference

- The receiver correlates to the code of the desired user
- Every undesired user's code has a small amount of residue because of imperfect orthogonality
- The multi-user interference from each user is approximated as a Gaussian RV based on a Central Limit Theorem argument
  - Contribution of lots of chips

## Simplified Correlator Output

$$\begin{aligned} Z_i^{(1)} &= I_i^{(1)} + \xi \\ &= I_i^{(1)} + Y + \eta \end{aligned}$$

- Y is the multiple access interference part
  - Y is  $N(0, \sigma_\xi^2)$ , based on Central Limit Theorem
- $\eta$  is the thermal noise part

## Random Sequence Model

- The analysis of the BER for DS-SS assumes that the  $K-1$  interfering spreading sequences are random and  $N$  chips long
- The BER is obtained by averaging over all possible spreading sequences, including the desired sequence
- Therefore,  $\sigma_\xi^2 > 0$ ,  $\sigma_\xi^2$  is proportional to  $K-1$ , and  $\sigma_\xi^2$  is inversely proportional to  $N$

## BER for BPSK Assuming AWGN

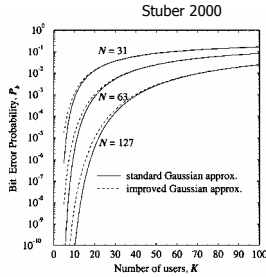
$$P_e = Q \left( \frac{1}{\sqrt{\frac{K-1}{3N} + \frac{N_o}{2E_b}}} \right)$$

the "3" comes from an assumption of chip and phase asynchrony; this is dropped if synchronous

- Reduces to standard BPSK BER expression when  $K=1$

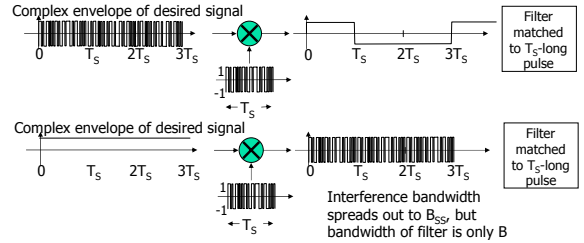
## Graceful Degradation

- Unlike TDMA, CDMA BER increases gradually as more users are added

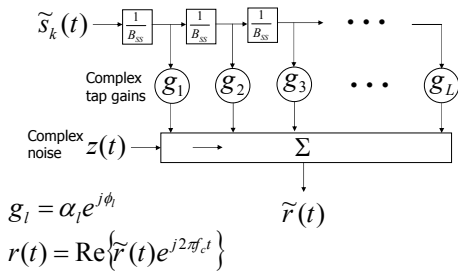


## Narrowband Interference

- Interference signal is spread and then filtered



## Baseband Tapped-Delay Line Model of Received Complex Envelope



## Statistical Models of Tap Gains

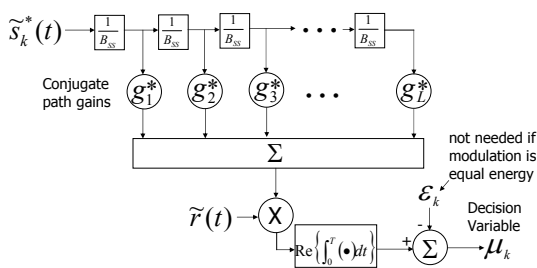
- Under the wide-sense stationary uncorrelated scattering (WSSUS) assumption, the tap gains are uncorrelated complex RVs
- A reasonable model for the tap gain magnitudes,  $\alpha_i$ , is Rayleigh with exponentially decreasing mean square values

$$E\{\alpha_i^2\} = Ce^{-i\beta}$$

Small  $\beta$ , small delay spread

$$s.t. \sum_{i=1}^L Ce^{-i\beta} = 1$$

## Correlator (RAKE) Receiver



## The Decision Variable

- The RAKE receiver output is

$$\mu_k = 2\epsilon \sum_{i=1}^L \alpha_i^2 + 4\epsilon \sum_{k=1}^{L-1} \sum_{i=1}^{L-1-k} Y_{i,i+k} \phi_p'(k) + \tilde{n}_k$$

autocorrelation of spreading sequence

where the self-interference is

$$Y_{m,l} = \text{Re}\{g_m g_l^*\}$$

and generally non-Gaussian and correlated

## BER

- For DS-SS-BPSK, and assuming ideal spreading sequence (impulse autocorrelation), then

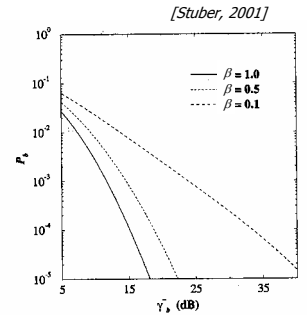
$$P_b = \frac{1}{2} \sum_{l=1}^L A_m \left[ 1 - \sqrt{\frac{\bar{\gamma}_m}{1 + \bar{\gamma}_m}} \right]$$

$$A_m = \prod_{l=1, l \neq m}^L \frac{\bar{\gamma}_m}{\bar{\gamma}_m - \bar{\gamma}_l}$$

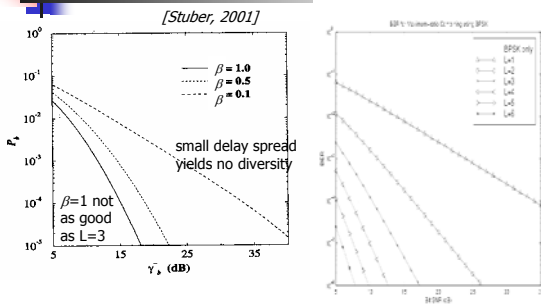
$$\bar{\gamma}_m = \frac{(1 - e^{-1/\beta}) e^{-m/\beta}}{e^{-1/\beta} - e^{-(L+1)/\beta}} \bar{\gamma}_b$$

## BPSK DS-SS BER Curves

- Channel has 4 taps
- RAKE has 4 taps



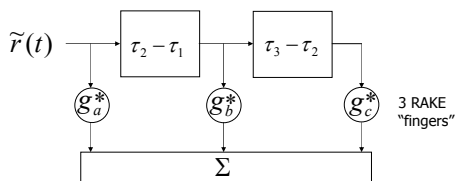
## Compare to 4-th Order Spatial Diversity



## Sliding Correlator RAKE Receiver

- The received signal is split into M branches (M could be less than L)
- Each branch signal is weighted with the conjugate of the path gain (like MRC)
- Each weighted branch signal is correlated with a differently delayed version of the spreading sequence

## Sliding Correlator RAKE Receiver; Example: M=3



- Correlators "hunt" for best delays
- for  $M < L$ , performance won't be as good

## Summary

- CDMA allows efficient use of spectrum by putting all users on top of each other in time and frequency
- Graceful degradation as traffic increases
- Robust against interference
- RAKE receiver provides some fading mitigation that depends on delay spread