

EE 6082 HW2

- 4.1 (a) $d_{\min} = 3$ ($= d\{(00100), (10010)\}$)
 (b) max. weight for detection = $d_{\min} - 1 = 2$
 (c) max. weight for correction = $\lfloor (d_{\min} - 1)/2 \rfloor = 1$
 (d) not linear: no all-zeros CW or $(00100) + (10010) \notin C$
 (e) Use Hamming bound; $n - \log_2 M = 3 \neq \log_2 \left\{ \underbrace{\sum_{j=0}^1 \binom{n}{j}}_{V_2(5,1)} \right\} = 6$
 \therefore not perfect.
- 4.2 (a) $r = (00000) \uparrow \hat{c} = (00100)$
 (b) $r = (00111) \uparrow \hat{c} = (00100)$ or (11111)
 (c) $r = (01101) \uparrow \hat{c} = (01001)$
 (d) $r = (10110) \uparrow \hat{c} = (10010)$
 (e) $r = (01010) \uparrow \hat{c} = (10010)$ or (01001)

- 4.3 (a) $V_2(n, 1) = \sum_{j=0}^1 \binom{n}{j} = 1 + n$
 (b) $V_q(n, 1) = \sum_{j=0}^1 (q-1)^j \binom{n}{j} = 1 + n(q-1)$
 (c) $V_q(n, n-1) = \sum_{j=0}^n (q-1)^j \binom{n}{j} - (q-1)^n = q^n - (q-1)^n$

4.6 For repetition code, $C = \{(111, \dots, 1) (000, \dots, 0)\}$
 $d_{\min} = n$ & $t = \lfloor (n-1)/2 \rfloor = (n-1)/2$ for n odd;
 also, $k=1$; so $n-k = n-1$, and, \leftarrow (true for odd)
 $\log_2 V_2(n, (n-1)/2) = \log_2 \left\{ \sum_{j=0}^{(n-1)/2} \binom{n}{j} \right\} = \log_2 (2^{n-1}) = n-1$
 hence, Hamming bound is satisfied with equality;
 code is thus perfect.

- 4.8 (a) $n=7, k=3, d_{\min}=3$ (columns 1, 6, 7)
 (b) $n=7, k=3, d_{\min}=4$.

4.11 One example is $H = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix} = [I_{n-k} | P]$
 with a corresponding
 $G = [-P^T | I_k] = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}$