



UNIVERSITY OF MASSACHUSETTS
DARTMOUTH

ECE160: Foundations of Computer Engineering I

Lecture #21 – **Array (I)**

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Administrative Issues (3/31)

- Lab#9 solution posted
- No more homework for the rest the semester!
- Today's topics
 - Finish **Files II** (L#20)
 - Then **Array I** (L#21)

Review of Lectures #18 & 20

- A file is a collection of information/related data treated as a unit
- How to declare a `file_pointer` (**FILE**)
- How to open a file (`fopen()`)
 - Modes: “r”, “w”, and “a”
- How to read data from a disk file (`fscanf()`)
- How to write output to an external disk file (`fprintf()`)
- How to close a file (`fclose()`)
- `getchar()` and `putchar()` read and write the standard input (keyboard) and output (monitor) streams
- `getc()/fgetc()` and `putc()/fputc()` read and write a file stream specified by the `file_pointer`

Agenda

- Arrays
 - Concepts
 - Declaration and definition
 - Initialization

Motivation

- Can you write a program to read 30 integers, add them, and then print them as well as the sum?
- How about 300 or 3000 or 30000 integers?
- To process large amounts of data, a powerful data structure such as an array is needed!

Arrays

- An array is a fixed-size, sequenced collection of elements of the same data type.
- Arrays allow to represent a group of elements as a single unit.
 - the elements must be **of the same type** (e.g., int, float, etc.)
- **Before use, an array has to be defined and declared.**
 - Reserve memory space for the elements in the array!

Array Declaration and Definition (An Example)

```
int myarray[30];
```

- An array that contains 30 integers is declared
- The array as a whole has a name, `myarray`, but each member can be accessed individually using its index 0 ...29 (Note: the first index is 0!)
 - `myarray[0]` indicates the first element of the array
 - `myarray[1]` indicates the second element of the array
 -
 - the last element of the array is `myarray[29]`
- The array elements are stored in contiguous and increasing memory locations.

Array Declaration and Definition (**Syntax**)

```
element_type array_name [number_of_elements];
```

- `element_type` specifies the type of the array's elements, e.g., `int`, `float`, `double` (**cannot be void type!**)
- `array_name`: the name of the array
 - Array names are C identifiers
- `number_of_elements`: the length/size of the array
 - Must be an **integer or integer expression greater than 0**
 - Can be defined explicitly:

```
int a[100];
```
 - Use a constant defined in a preprocessor directive (L#5):

```
#define N 100
int a[N];
```
 - Can be an integer expression:

```
int a[N+30];
```


Identifier Name Rules (Review)

- **The first character can not be a digit.** It has to be an alphabetic character or underscore.
- The identifier name must consist only of **alphabetic characters, digits, or underscores.**
- First 31 characters of an identifier are significant/used.
- **DO NOT use a C reserved word /keywords** (e.g., **int**).

Array Declaration and Definition

- **Invalid** array declaration examples:

```
int a[-20];
```

```
double b[52.7];
```

- You may declare arrays and single variables of the same type in the same line:

```
#define N 100
```

```
int a[N], d, e;
```

Exercise (1)

- True or false

_____ all elements of a given array have the same data type

_____ all elements of a given array are placed randomly in computer's memory

_____ the index of the first element of an array is 1

Exercise (2)

- Find error(s), if any, in the following statements:
 - `int a, b(6);`
 - `float a23b[99], 1cd[77];`
 - `void city[32], town[73];`
 - `double temperature[-70];`
 - `long phone[300]; /*The first and the last array elements in the array just defined are phone[1] and phone[300] */`

Array Initialization (Way #1)

It can be done at definition time

```
int myarray[5]={1,2,10,15,0};
```

```
int myarray[] = {1,2,10,15,0};
```

- If an array size is omitted from the definition with an initializer list, the size of the array will be the number of elements in the initializer list
- The array is automatically declared to have a size of 5

Array Initialization (Cont'd)

```
int myarray[5]={3,7};
```

This implies that

```
myarray[0]=3, myarray[1]=7,  
myarray[2]=0, myarray[3]=0,  
myarray[4]=0
```

- If # of initial values provided < # of array elements, unassigned elements are filled with 0s
- To initialize an array to all 0s, supply just the first 0:

```
int myarray[30000] = {0};
```

Array Initialization (Cont'd)

```
int myarray[5]={3, 7, 23, 6, 9, 21};
```

- Causes a syntax error because there are 6 initializers and only 5 array elements!
- Providing more initializers in an array initializer list than there are elements in the array is a syntax error!

Exercise (3)

- Find error(s), if any, in the following statements:
 - `int a[3]: 11, 22, 33;`
 - `int a={11,22}, b[20];`
 - `float a[3]={23, 34, 45, 56};`
 - `double d(4)= (11, 22, 33, 44);`
 - `a[4] = {11, 22, 33, 44};`

Array Initialization (Way #2): Inputting Values into the Array

- Usually done in a `for` loop
- Example: assume

```
int myarray[5];
```

```
for(int i=0; i< 5; i++)  
{  
    scanf("%d", &myarray[i]);  
}
```

Array Initialization (Way #3): Value Assignment

- Usually done in a `for` loop
- Example: assume

```
int myarray[5];
```

```
for(int i=0; i< 5; i++)  
{  
    myarray[i]=i*2+1;  
}
```

- Assign values to individual elements:

```
myarray[3] = 37;
```

Value Assignment (Cont'd)

- Cannot assign one array to another array, even if they match fully in type and size

- Example: assume

```
int myarray[25], yourarray[25];
```

- Copy arrays at the individual element level using loops!

```
for(int i=0; i< 25; i++)  
{  
    myarray[i]=yourarray[i];  
}
```

Example: Printing An Array /Outputting Values

```
#include "stdio.h"  
#define array_size 5  
#define my_const 70
```

**What is the output
of the program?**

```
int main(void)  
{  
    int myarray[array_size];
```

```
    for (int i=0; i < array_size; i++)  
    {  
        myarray[i] = i*my_const;  
        printf("myarray[%d] is :%d\n",i, myarray[i]);  
    }
```

```
    return 0;  
}
```

Exercise (4)

- An array has 10 elements, whose values are read from the keyboard. Write a program that finds and prints the maximum of the array.

What is the limitation of this program?

Run the program using the following input: -111, -112, -113, -114, -115, -116, -117, -118, -119, -120

```
#include "stdio.h"
#define array_size 10
void main(void)
{
    int myarray[array_size];
    int max = -100;
    int i = 0;

    for (i = 0; i < array_size; i++)
    {
        printf("Enter array member %d\n", i);
        scanf_s("%d", &myarray[i]);
        if (myarray[i] > max)
            max = myarray[i];
    }
    printf("The largest array member is: %d\n", max);
}
```

Revise the solution to remove the limitation.

Summary of Lectures #21

- Arrays allow to represent a group of elements of the same type as a single unit.
- Like variables, before use, an array has to be defined and declared
- Three ways to initialize an array
 - At the definition time
 - Inputting values form the keyboard
 - Assigning values

Things To Do

- Review the lecture
- Run and test the programs in Exercise (4) on Slides 21-22

Next Topics

- Arrays (Cont'd)