



UNIVERSITY OF MASSACHUSETTS
DARTMOUTH

ECE160: Foundations of Computer Engineering I

Lecture #22 – **Array (2)**

Instructor: Dr. Liudong Xing
SENG-213C, lxing@umassd.edu
ECE Dept.



Administrative Issues (4/3)

- Lab#10 starts today and due 5pm, Wednesday, April 5.
- Today's topics
 - Arrays (Finish L#21;Then L#22)

Review of Lectures #21

- Arrays allow to represent a group of elements of the same type as a single unit.

- Like variables, before use, **an array has to be defined and declared**

```
int myarray[5];
```

- Three ways to **initialize an array**

- At the definition time

```
int myarray[5]={1,2,10,15,0};
```

- Inputting values from the keyboard

- Assigning values

```
for(int i=0; i< 5; i++)  
{  
    scanf("%d", &myarray[i]);  
}
```

```
for(int i=0; i< 5; i++)  
{  
    myarray[i]=i*2+1;  
}
```

Outline

- Exchanging values in arrays
- Multidimensional arrays

Exchanging Values

- When you exchange variables, you swap the values of elements without knowing what is in them
- Example: assume

```
int num_array[6];
```

- How to swap `num_array[2]` and `num_array[4]`?

```
num_array[2]=num_array[4];  
num_array[4]=num_array[2];
```

The original value of `num_array[2]` is destroyed before we can move it!

Exchanging Values (Cont'd)

- **Solution:** to use a temporary variable to hold the value of `num_array[2]` before the moving

```
temp = num_array[2];  
num_array[2] = num_array[4];  
num_array[4] = temp;
```

Agenda

- Exchanging values in arrays
- Multidimensional arrays

Concepts

- The arrays we discussed so far are **1-D arrays**
 - Data are organized linearly in one direction
- Many applications require data to be stored in more than one dimension
- **Example:** tables (columns and rows) → 2-D arrays

rows
(1st dimension)

columns
(2nd dimension)

Declaration and Definition

```
int myarray[3][2];
```

- The first number specifies the rows of the array
- The second number specifies the columns of the array.
- Indexing:
 - The first index for both row and column is **ZERO!**
 - `myarray[0][1]`: element in the first row, second column
 - `myarray[1][0]`: element in the second row, first column

Declaration and Definition (Syntax)

```
element_type array_name [num_of_rows][num_of_columns];
```

- **element_type** specifies the type of the array's elements, e.g., int, float, double (**cannot be void type!**)
- **array_name**: the name of the array
 - Array names are C identifiers
- **number_of_elements**: the size of the array →
 $\text{num_of_rows} * \text{num_of_columns}$

Initialization

- Three ways to initialize a multi-D array
 - At the definition time
 - Inputting values from the keyboard
 - Assigning values

Initialization (Way#1)

```
int myarray [3][2] =  
{  
    {0,10},    /*1st row*/  
    {10,15},  /*2nd row*/  
    {1,2}     /*3rd row*/  
};
```

```
int myarray [3][2] = {0,10, 10,15, 1,2};
```

- Put all the initializers in braces
- Use commas between elements

- Nest the initializers in braces to show the exact nature of the array
- Use commas between elements in each row and commas between rows

Initialization (Way #1: Cont'd)

- 1-D arrays (L#21 review)

- `int myarray[] = {1,2,10,15,0};`

- If an array size is omitted from the definition with an initializer list, the size of the array will be the number of elements in the initializer list
- The array is automatically declared to have a size of 5

- Multi-D arrays

- Only the size of the first dimension can be omitted, all others must be specified!

```
int myarray [][][2] =  
    {  
        {0,10},  
        {10,15},  
        {1,2}  
    };
```

Initialization (Way #1: Cont'd)

- To initialize an array to all 0s, supply just the first 0:

```
int myarray[3][2] = {0};
```

Exercise (1)

- Based on the following statement:

```
int a[3][1]={1,2,3}, b[6], c[3][2], d[2][3];
```

determine whether each of the following statements is true or false?

- ___ Array `c[3][2]` contains $3+2 = 5$ elements
- ___ The 1-D array `b[6]` can be used to store all data saved in the 2-D array `d[2][3]`
- ___ Array `c[3][2]` contains six elements: `c[0]`, `c[1]`, `c[2]`, `c[3]`, `c[4]`, `c[5]`
- ___ Array `c[3][2]` contains 3 1-D sub-arrays while array `d[2][3]` contains 2 1-D sub-arrays
- ___ Array `d[2][3]` contains six elements: `d[1][1]`, `d[1][2]`, `d[1][3]`, `d[2][1]`, `d[2][2]`, `d[2][3]`

Exercise (2)

- Find error(s), if any, in the following statements:
 - `int a[2][0];`
 - `float city(23)(25), town(12)(21);`
 - `int a[2,3]=(23, 34, 45, 56);`
 - `double main[4][1]= {11, 22, 33, 44};`

3-D Arrays

```
int myarray[2][3][2]=  
{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12};
```

- The first number is the number of planes; each plane consists of rows and columns (2-D array)
- The second number is the number of rows
- The third number is the number of columns
- Order:

```
[0][0][0], [0][0][1],  
[0][1][0], [0][1][1],  
[0][2][0], [0][2][1],  
[1][0][0], [1][0][1],  
[1][1][0], [1][1][1],  
[1][2][0], [1][2][1]
```

```
int myarray[2][3][2]=  
{  
    { /*plane 0*/  
        {1, 2},  
        { 3, 4},  
        { 5, 6}  
    },  
    { /*plane 1*/  
        {7, 8},  
        {9, 10},  
        {11, 12}  
    }  
};
```

Exercise (3)

- 3-D array:

```
int myarray[2][3][2]={1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12};
```

- What are the values of
 - myarray[1][1][1]?
 - myarray[0][2][1]?
 - myarray[2][1][0]?

```
int myarray[2][3][2]=
{
    /*plane 0*/
        {1, 2},
        { 3, 4},
        { 5, 6}
    },
    /*plane 1*/
        {7, 8},
        {9, 10},
        {11, 12}
}
};
```

3-D Arrays

- To initialize an array to all 0s, supply just the first 0:

```
int myarray[2][3][2] = {0};
```

Initialization (Agenda)

- Three ways to initialize a multi-D array
 - At the definition time
 - Inputting values from the keyboard
 - Assigning values

Array Initialization (Way #2): Inputting Values into the Array

- Usually done in nested `for` loops
- Example: assume

```
int myarray[3][2];
```

```
for(int i=0; i< 3; i++) /*i is row index*/  
    for (int j=0; j<2; j++) /*j is col index*/  
        scanf("%d", &myarray[i][j]);
```

Array Initialization (Way #3): Value Assignment

- Usually done in nested `for` loops
- Example: assume

```
int myarray[3][2];
```

```
for(int i=0; i< 3; i++) /*i is row index*/  
    for (int j=0; j<2; j++) /*j is col index*/  
        myarray[i][j]=2*i+j;
```

- Assign values to individual elements:

```
myarray[2][1] = 37;
```

Exercise (4)

- Read a 2X3 array from the keyboard. Then print out the elements of the second row on the screen.

```
#include <stdio.h>
```

```
void main(void)
```

```
{
```

```
    int num_array[2][3], i, j;
```

```
    printf("Read the array from the keyboard:\n");
```

```
    printf("please print out the second row:\n");
```

Summary of Lectures #22

- How to exchange contents of two array elements?
 - Through a temporary variable
- Multi-dimensional arrays
 - Before use, a multi-D array has to be defined and declared
 - Three ways to initialize a multi-D array
 - At the definition time
 - Inputting values from the keyboard
 - Assigning values

Things To Do

- Review lectures #21 and #22

Next Topics

- Arrays and functions