

main.asm

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1 ;-----
2 ; MSP430 Assembler Code Template for use with TI Code Composer Studio
3 ;
4 ;
5 ;-----
6         .cdecls C,LIST,"msp430.h"           ; Include device header file
7
8 ;-----
9
10        .def      RESET                      ; Export program entry-point to
11                                                ; make it known to linker.
12 ;-----
13        .data                                ; space for 50 words
14 output1: .space 512                          ; space for 50 words
15 output2: .space 512                          ; space for 50 words
16 ;-----
17        .text                                ; Assemble into program memory
18        .retain                              ; Override ELF conditional linking
19                                                ; and retain current section
20        .retainrefs                          ; Additionally retain any sections
21                                                ; that have references to current
22                                                ; section
23 input:   .space 512
24 ;-----
25 RESET   mov.w    #__STACK_END,SP            ; Initialize stackpointer
26 StopWDT mov.w    #WDTPW|WDTHOLD,&WDTCTL    ; Stop watchdog timer
27
28 ;-----
29                                                ; Main loop here
30 ;----- For Loop 1 -----
31        mov.w    #0, R5                      ; init loop counter
32
33 for1_cond_label:
34        cmp.w    #512, R5
35        jge     for1_break
36        ; for1 stuff
37        mov.w    input(R5), output1(R5)
38        sub.w    #425, output1(R5)
39        ; end for1 stuff
40        incd.w   R5
41        jmp     for1_cond_label
42 for1_break:
43
44 ;----- For Loop 2 -----
45        mov.w    #0, R5                      ; init loop counter
46
47 for2_cond_label:
48        cmp.w    #512, R5
49        jge     for2_break
50        ; for2 stuff
51        push.w   #150                          ; N1
52        push.w   #-250                         ; N2
53        push.w   output1(R5)                   ; N
54        sub.w    #2, SP                        ; space for M
55        call    #LIMIT
56        pop.w    output2(R5)                   ; output[R5] = M
57        add.w    #6, SP                        ; reclaim stack space

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58             ; end for2 stuff
59
60             incd.w  R5
61             jmp     for2_cond_label
62 for2_break:
63
64 loop:       jmp loop
65
66 ;-----
67 ;             Subroutine: LIMIT
68 ;
69 ;  SP ->  Return Address
70 ;         Output M   (word)
71 ;         Input  N   (word)
72 ;         Input  N2  (word)
73 ;         Input  N1  (word)
74 ;  Subroutine assumes that N1 > N2
75 ;-----
76
77 LIMIT:
78             ; no local variables required
79             ; 0(SP) is (return address)
80             ; 2(SP) is M (where the output goes)
81             ; 4(SP) is N
82             ; 6(SP) is N2
83             ; 8(SP) is N1
84
85             cmp.w  8(SP), 4(SP)           ; cmp N1, N
86             jl    ExitIf1
87             mov.w  8(SP), 2(SP)           ; M = N1
88             ret
89 ExitIf1:
90             cmp.w  4(SP), 6(SP)           ; cmp N, N2
91             jge   ExitIf2
92             mov.w  4(SP), 2(SP)           ; M = N
93             ret
94 ExitIf2:
95             mov.w  6(SP), 2(SP)           ; M = N2
96             ret
97
98 ;-----
99 ; Stack Pointer definition
100 ;-----
101             .global __STACK_END
102             .sect  .stack
103
104 ;-----
105 ; Interrupt Vectors
106 ;-----
107             .sect  ".reset"               ; MSP430 RESET Vector
108             .short RESET
109

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