

Lecture 2:

Vectors + Matrices

We ultimately need to use training data to learn the "best" weight vector. I.e., we want $\hat{y}_i = \langle \underline{w}, \underline{x}_i \rangle \approx y_i$ for all $i=1, \dots, n$

Our **loss function** will measure how far each y_i is from \hat{y}_i .

We can write this objective more simply. Define

Label vector $\underline{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$ and feature matrix $\underline{X} = \begin{bmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ X_{21} & X_{22} & \dots & X_{2p} \\ \vdots & \vdots & \ddots & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{bmatrix} \in \mathbb{R}^{n \times p}$

a design matrix

\uparrow
real matrix
w/ n rows,
 p columns

X_{ij} = i^{th} feature of j^{th} sample

i^{th} of \underline{X} = p features of i^{th} sample = \underline{x}_i^T

j^{th} col of \underline{X} = feature j for all n samples

Then we can write our model as

$$\hat{\underline{y}} = \begin{bmatrix} \hat{y}_1 \\ \vdots \\ \hat{y}_n \end{bmatrix} = \underline{X} \underline{w} \quad \leftarrow \text{linear model for all } n \text{ samples in one equation}$$

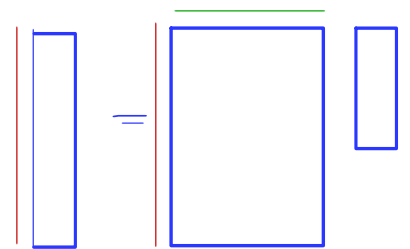
Computing $\underline{X} \underline{w}$ means taking the inner product of each row of \underline{X} with \underline{w} and storing the results in a vector $\hat{\underline{y}}$

Note that dimensions should always match

$$\hat{y} = X\underline{w}, \quad \hat{y} \in \mathbb{R}^n, \quad \underline{w} \in \mathbb{R}^p, \quad X \in \mathbb{R}^{n \times p}$$

• # rows of X = length of \hat{y}

cols of X = length of \underline{w}



Example

$$X = \begin{bmatrix} 1 & 0 \\ 2 & 0 \\ 0 & 3 \end{bmatrix}$$

2 features

3 training samples

$$\underline{x}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad \underline{x}_2 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}, \quad \underline{x}_3 = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

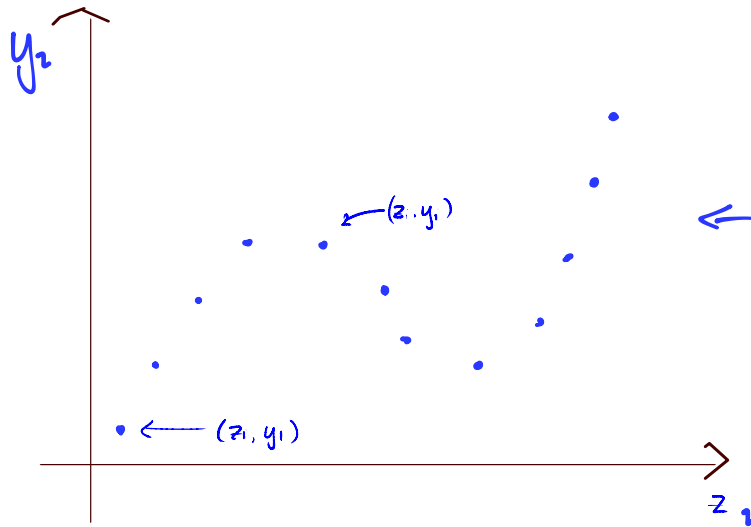
$$\underline{w} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

$$X\underline{w} = \begin{bmatrix} 2 \cdot 1 + 4 \cdot 0 \\ 2 \cdot 2 + 4 \cdot 0 \\ 2 \cdot 0 + 4 \cdot 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 12 \end{bmatrix}$$

Another perspective $X\underline{w}$ is a weighted sum of the columns of X ,
where \underline{w} gives the weights

$$X\underline{w} = 2 \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 12 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 12 \end{bmatrix}$$

Example



this doesn't look like a straight line, but linear models can still help!

$$\text{let } X = \begin{bmatrix} 1 & z_1 & z_1^2 & z_1^3 \\ 1 & z_2 & z_2^2 & z_2^3 \\ \vdots & \vdots & \ddots & \vdots \\ 1 & z_n & z_n^2 & z_n^3 \end{bmatrix} \Rightarrow \hat{\underline{y}} = X \underline{w} \text{ implies}$$
$$\hat{y}_i = w_1 \cdot 1 + w_2 z_i + w_3 z_i^2 + w_4 z_i^3$$

= cubic polynomial that fits training samples perfectly!

matrices with this special structure are called Vandermonde matrices

Observe (z_i, y_i) for $i=1, \dots, n$, where z_i, y_i are both scalars

make feature vector $\underline{x}_i = \begin{bmatrix} 1 \\ z_i \\ z_i^2 \\ z_i^3 \end{bmatrix}$

We've looked at multiplying matrices by vectors, but to find good \underline{w} that fit training data, we'll also need to be able to multiply two matrices together. Matrix products are also interesting in their own right.

Example Recommender system

	Becca	Michael	Bo	Victor	
Star Wars	6	4	7	5	= X
Pride + Prejudice	4	8	2	6	
Oppenheimer	6	2	8	4	
Barbie	5	7	4	6	
Exorcist	5	3	6	4	

Let's write X as the product of two matrices U and V

$$\boxed{X}_{X \in \mathbb{R}^{n \times p}} = \boxed{U}_{U \in \mathbb{R}^{n \times r}} \boxed{V}_{V \in \mathbb{R}^{r \times p}}$$

Think of

U = taste profiles of r representative customers

V = weights on each representative profile (1 set of weights for each customer)

Example

$$U = \begin{bmatrix} 8 & 3 \\ 0 & 10 \\ 10 & 0 \\ 3 & 8 \\ 7 & 2 \end{bmatrix}, \quad \underline{V} = \begin{bmatrix} 6/10 \\ 4/10 \end{bmatrix} \Rightarrow U \underline{V} =$$

↑
how much action
movie lover likes
each show

↑
how much
romance
movie lover
likes each
show

ratings of Barbie
for each representative
movie watcher

$$\begin{bmatrix} 6 \\ 4 \\ 6 \\ 5 \\ 5 \end{bmatrix}$$

expected preferences of customer
who is 60% action lover and 40%
romance lover

Matrix V will contain a weight vector column for each customer

Example:

$$U^T V = \begin{bmatrix} 8 & 3 \\ 0 & 10 \\ 10 & 0 \\ 3 & 8 \\ 7 & 2 \end{bmatrix} \begin{bmatrix} 6 & 2 & 8 & 4 \\ 4 & 8 & 2 & 6 \end{bmatrix} \frac{1}{10}$$

= product of two matrices

If $X = UV$, then $X_{ij} = \langle i^{\text{th}} \text{ row of } U, j^{\text{th}} \text{ col of } V \rangle$

The diagram shows the decomposition of a matrix X into a product of two matrices. The first matrix has a single non-zero element x_{ij} at the intersection of row i and column j . The second matrix has a single non-zero row i with a value of 1 at column j .

• What is a column of X ?

$X_j = j^{\text{th}}$ col of $X =$ weighted sum of columns of U , where j^{th} column of V tells us the weights
 $= U \underline{v}_j =$ expected tastes of j^{th} customer

• What is a row of X ?

$x_i = i^{\text{th}}$ row of $X = \underline{u}_i^T V =$ weighted sum of rows of V , where i^{th} row of U tells us the weights
 $=$ how much we expect each customer to like i^{th} show

Inner product representation

$$UV = \begin{bmatrix} \underline{u}_1^T \\ \underline{u}_2^T \\ \vdots \\ \underline{u}_n^T \end{bmatrix} \begin{bmatrix} \begin{array}{|c|} \hline V_1 \\ \hline \end{array} & \begin{array}{|c|} \hline V_2 \\ \hline \end{array} & \begin{array}{|c|} \hline V_p \\ \hline \end{array} \end{bmatrix} = \begin{bmatrix} \underline{u}_1^T \underline{V}_1 & \underline{u}_1^T \underline{V}_2 & \underline{u}_1^T \underline{V}_p \\ \underline{u}_n^T \underline{V}_1 & \underline{u}_n^T \underline{V}_2 & \underline{u}_n^T \underline{V}_p \end{bmatrix}$$

Outer product representation

$$UV = \begin{bmatrix} \begin{array}{|c|} \hline U_1 \\ \hline \end{array} & \begin{array}{|c|} \hline U_2 \\ \hline \end{array} & \begin{array}{|c|} \hline U_r \\ \hline \end{array} \end{bmatrix} \begin{bmatrix} - \underline{V}_1^T - \\ - \underline{V}_2^T - \\ \vdots \\ - \underline{V}_r^T - \end{bmatrix}$$

$$(UV)_{i,j} = \sum_{k=1}^r u_{ik} v_{kj}$$

upper-case $U_i = i^{\text{th}}$
column of U
lower-case $u_i = i^{\text{th}}$
row of U

$$= \begin{array}{|c|} \hline U_1 \\ \hline \end{array} \begin{array}{|c|} \hline \underline{V}_1^T \\ \hline \end{array} + \begin{array}{|c|} \hline U_2 \\ \hline \end{array} \begin{array}{|c|} \hline \underline{V}_2^T \\ \hline \end{array} + \dots + \begin{array}{|c|} \hline U_r \\ \hline \end{array} \begin{array}{|c|} \hline \underline{V}_r^T \\ \hline \end{array}$$

ratings for action lover →

for each customer, how much they resemble action lover

matrix of action ratings

Given a matrix $X \in \mathbb{R}^{n \times p}$. What is the smallest r such that we can find $U \in \mathbb{R}^{n \times r}$ and $V \in \mathbb{R}^{r \times p}$?

Example : Let $X = \begin{bmatrix} 1 & 3 & 4 \\ 2 & 6 & 8 \\ 3 & 9 & 12 \\ 4 & 12 & 16 \end{bmatrix}$

We could write $X = UV$ with $U = \begin{bmatrix} 1 & 3 & 4 \\ 2 & 6 & 8 \\ 3 & 9 & 12 \\ 4 & 12 & 16 \end{bmatrix}$ and $V = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

$\Rightarrow r = 3$ works.

Can we find U, V with smaller r ?

consider: $U = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$ and $V = [1 \ 3 \ 4]$

\Rightarrow smallest $r = 1$!

This smallest value of r is the **RANK** of the matrix X

In the context of our recommender system example, r is the minimum number of representative taste profiles we need to accurately represent everyone's movie ratings.