# Benchmarking the Plonk, TurboPlonk, and UltraPlonk Proving Systems

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#### 1 Abstract

We evaluate the performance and scalability of the Plonk, TurboPlonk and UltraPlonk zero-knowledge proof systems using custom gates based on pedersen hashes. This expands on our prior performance benchmarks of Plonk [1]. All measurements are obtained using Aztec's Barretenberg cryptographic library and backend [2] using CPUs.

# 2 Background

TurboPlonk generalizes the constraint system by introducing custom gates that can represent complicated statements with fewer gates in a circuit [3]. For instance, cryptographic primitives like a fixed-base elliptic curve scalar-multiplication, elliptic curve point arithmetic, and 8-bit logical XORs can be expressed and evaluated with a single custom gate. UltraPlonk extends this construction with precomputed lookup tables, which represent efficient key-value mappings [4]. This enables a prover to prove that a witness is in a table instead of proving the computation itself.

SNARK-friendly hashing algorithms like Pedersen are crucial because they are used in polynomial commitment schemes and provide collision resistance. Additionally, hashes dominate 99% of the computation for merkle-tree calculations. For example, adding a single UTXO note to the note and nullifier merkle trees on Aztec costs 60 hashes in total. For context, each SHA-256 hash in PLONK requires ~27,000 gates, consuming 1.6m gates [5].

# 3 Cloud Computing Environment

We measure the relative speed up in performance across the following bare-metal machine instantiated on **Oracle Cloud:** 32-core Intel(R) Xeon(R) Platinum 8358 CPU @ 2.60GHz Base Frequency, 1024 GB DDR4 DRAM, 128 GB SSD.

# 4 Experimental Results

The raw benchmarks can be found here [6].

We measure performance using the Oracle Cloud Infrastructure (OCI) service and real-time process monitoring tools. We enabled multithreading using the OpenMP API, BMI2 x86-64 assembly instructions, and Clang compiler optimizations. The maximum constraint size for the circuits is 2<sup>26</sup>. Our results extend Aztec's benchmarks [7] with larger circuit sizes and a greater number of hashes.

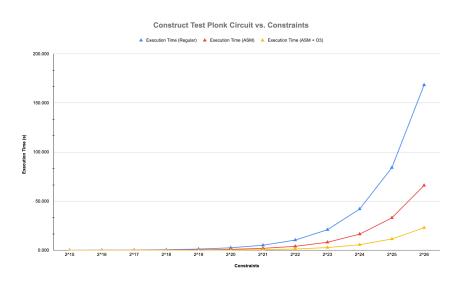
We are benchmarking the workload for the prover, which is divided into multiple tasks:

- 1. Construct the arithmetic circuit
- 2. Calculate witness polynomials
- 3. Compute the proving key (including q\_l, q\_r, etc. and sigma polynomials)
- 4. Compute the verifier key
- 5. Generate proofs
- 6. Verify proofs

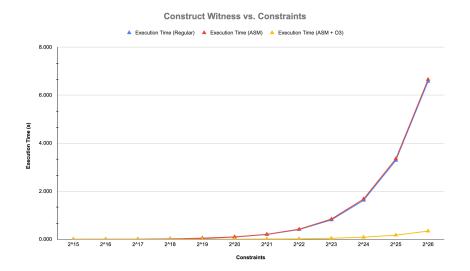
## 4.1 Addition and Multiplication Gates

The following charts highlight the performance of Plonk, TurboPlonk, and UltraPlonk using addition and multiplication gates. TurboPlonk and UltraPlonk exhibit worse performance than Plonk with only multiplication and addition gates since they are

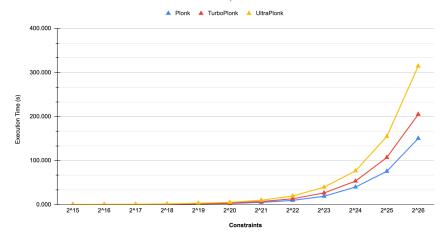
structured to optimize performance in the presence of custom gates. For  $2^{26}$  constraints, generating a TurboPlonk proof (~138s) is 37% slower and UltraPlonk (~165s) is 63% slower compared to generating a Plonk proof (101s). UltraPlonk is 19% slower than TurboPlonk in the same setting.



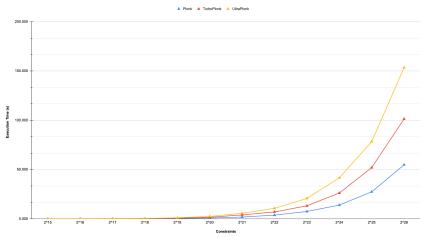
Figures 1 - 7: Prover workloads for multiplication and addition gates



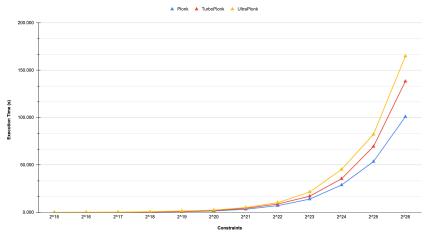
# Construct Proving Keys vs. Constraints Addition and Multiplication Gates

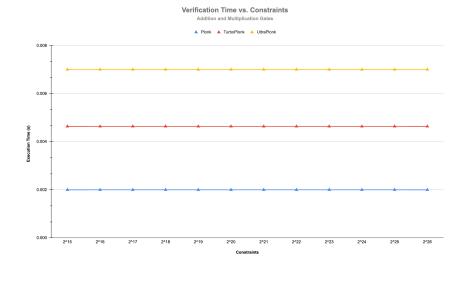


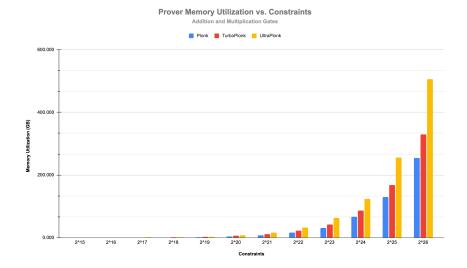
#### Construct Verifier Keys vs. Constraints



# Proof Generation vs. Constraints Addition and Multiplication Gates







TurboPlonk and UltraPlonk also have larger memory utilization footprints than Plonk. For 2<sup>26</sup> constraints, generating a TurboPlonk proof consumed 29.5% more memory (330 GB) and UltraPlonk consumed ~99% more memory (506 GB) with respect to generating a Plonk proof (255 GB).

In the chart below, the multi-scalar multiplication for 2<sup>26</sup> constraints takes **~6.7** seconds with assembly instructions and compiler optimizations enabled, consuming **45.5 GB** of memory. The prover memory utilizations of **255 GB**, **330 GB**, and **506 GB** are

significantly higher than the multi-scalar multiplication memory of **45.5 GB.** Plonk computes a collection of polynomials and stores each in three forms:

- 1. Coefficient form: n \* p
- 2. Lagrange form: n \* p
- 3. Coset-FFT form: 4n \* p

This yields a total memory usage of **6n** \* **p**. It's possible to run the plonk prover by storing just the coefficient form, which would reduce the memory utilization by a factor of **6**. This aligns with the memory utilization for computing the multi-scalar multiplication. This comes at an additional runtime computational cost from not pre-computing and storing the polynomials in all three forms.

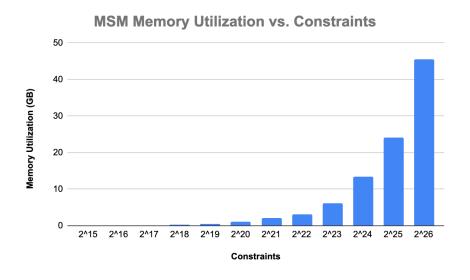


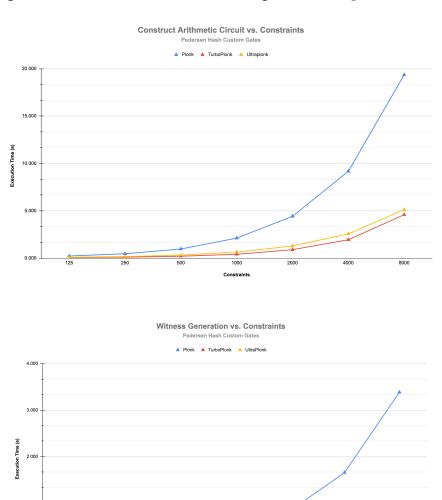
Figure 8: Multi-scalar multiplication (MSM) memory utilization

## 4.2 Custom Gates and Lookup Tables

The following charts highlight the performance of Plonk, TurboPlonk, and UltraPlonk using custom hash gates and lookup tables. This will improve the performance and memory usage for the TurboPlonk and UltraPlonk proving systems.

## 4.2.1 Comparison of Pedersen Hashes

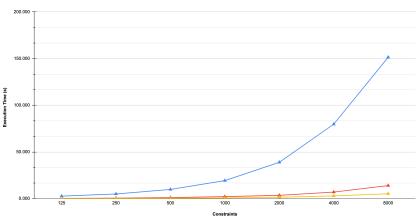
We compare the execution time and memory usage for 125 - 8k pedersen hashes. Past 8k hashes, the performance of Plonk dramatically degrades. Without assembly instructions and compiler optimizations enabled, these workloads wouldn't be practical and the proof generation is ~4x slower. The results highlight that execution time and memory utilization grow exponentially with respect to the number of constraints in the program.



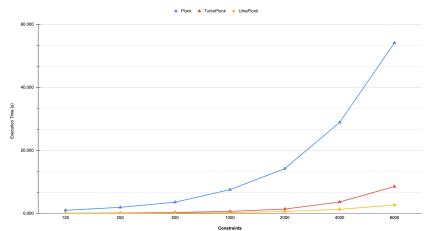
Figures 9 - 15: Prover workloads for custom gates based on pedersen hashes



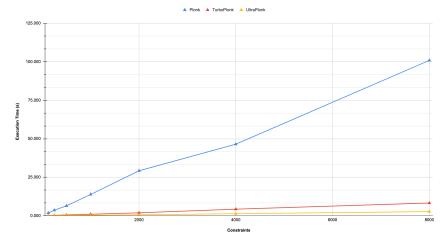
▲ Plonk ▲ TurboPlonk ▲ UltraPlonk

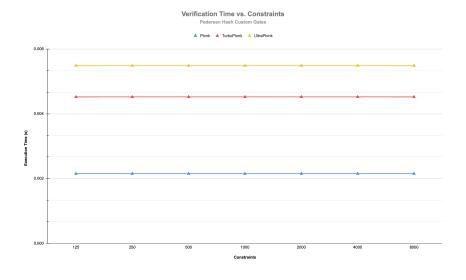


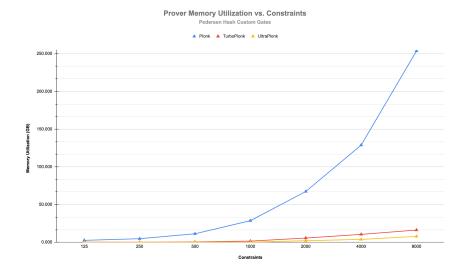
## Construct Verifier Keys vs. Constraints Pedersen Hash Custom Gates



## Proof Generation vs. Constraints Pedersen Hash Custom Gates





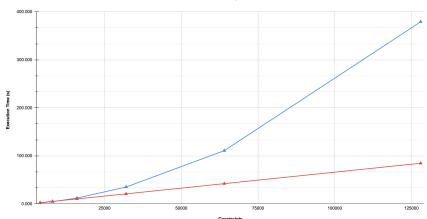


The memory consumption of Plonk and TurboPlonk is greater compared to UltraPlonk, which is contrary to our initial expectations. This is due to the fact that we are evaluating the proof systems based on the same task size, i.e. 8k hashes, rather than the same problem size, i.e. 2<sup>25</sup> constraints. Section 4.2.2 describes this in greater detail for 128k hashes.

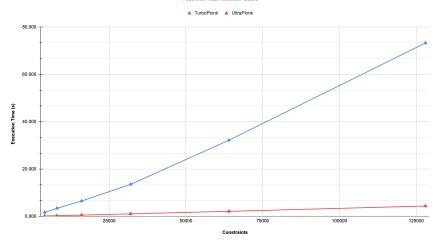
#### 4.2.2 Comparison of Pedersen Hashes

This extends section **4.2.1**, comparing TurboPlonk and UltraPlonk for **4k - 128k** pedersen hashes.

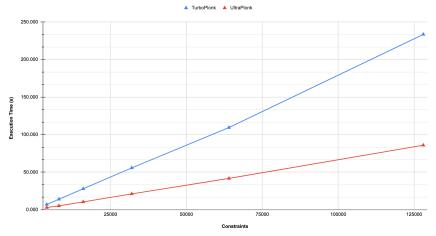
## Construct Arithmetic Circuit vs. Constraints Pedersen Hash Custom Gates



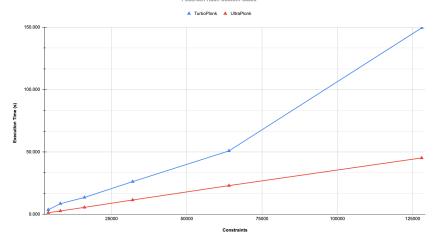
# Witness Generation vs. Constraints Pedersen Hash Custom Gates



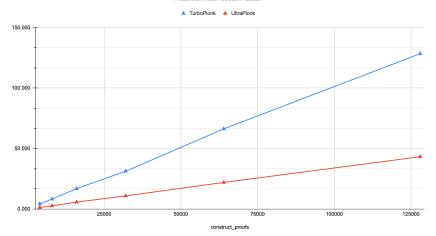
# Construct Proving Keys vs. Constraints Pedersen Hash Custom Gates



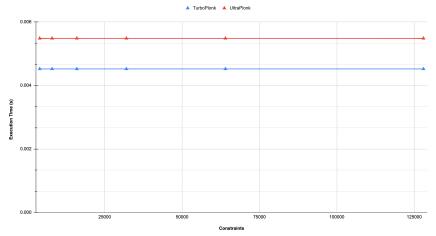


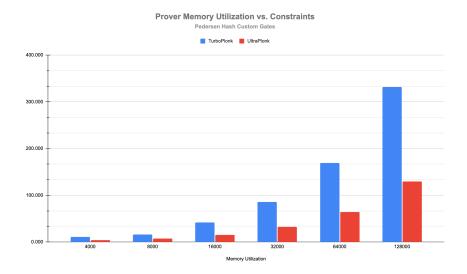


# Proof Generation vs. Constraints Pedersen Hash Custom Gates



# Verification Time vs. Constraints Pedersen Hash Custom Gates





Figures 16 - 22: Prover workloads for custom gates based on pedersen hashes

Prover times for UltraPlonk were ~3x faster than TurboPlonk, and the memory utilization for UltraPlonk was ~2.5x lower than TurboPlonk. This can be explained by the fact that generating a proof for 128k hashes requires radically different circuit sizes between TurboPlonk and UltraPlonk.

- → UltraPlonk: 13,191,211 constraints / 103 gates per hash = 128k hashes
- → TurboPlonk: 44,184,152 constraints / 345 gates per hash = 128k hashes

TurboPlonk has ~2.5x increased memory utilization than UltraPlonk when evaluating 128k hashes because it exhibits a ~3.3x increase in circuit size. TurboPlonk has more gates per hash than UltraPlonk, since UltraPlonk employs lookup tables that reduce the circuit's constraint size. 128k hashes in TurboPlonk will therefore be more expensive than 128k hashes in UltraPlonk in terms of the number of gates.

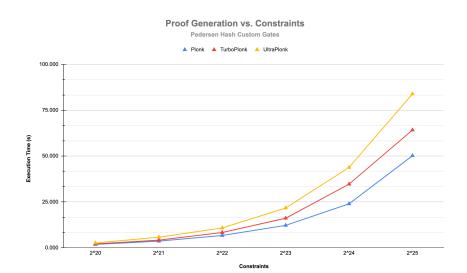
In general, custom gates increase the degree of the identity to be proven, which increases the computational work for the prover. This is in tandem with the reduction in

circuit size. For example, the degree of the identity may double while the circuit size may be cut by half [8].

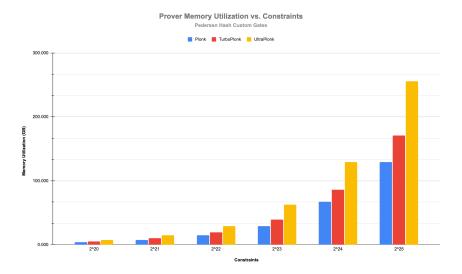
In section **4.2.3**, the memory utilization for UltraPlonk will be higher than TurboPlonk because we are evaluating the proof systems based on the same problem size, i.e. 2<sup>25</sup> constraints, rather than on the same task size, i.e. 8k or 128k hashes, as in sections **4.2.1** and **4.2.2** respectively.

#### 4.2.3 Comparison of Circuit Size

In this section, we compare the throughput of these proving systems based on the circuit size rather than number of hashes. The following charts highlight that for  $2^{25}$  constraints, proof generation took 50s (Plonk), 64s (TurboPlonk) and 84s (UltraPlonk). The memory utilization was 129 GB (Plonk), 171 GB (TurboPlonk), and 256 GB (UltraPlonk). The verification time was constant at approximately 2-5 ms.



Figures 23 -24: Proof generation and memory utilization for workloads based on circuit size



In this setting, UltraPlonk has the highest memory profile because it has more selector polynomials than TurboPlonk, and each selector polynomial is stored in 3 forms. The increase in memory utilization is not due to the precomputed lookup table because the table sizes don't exceed 2<sup>16</sup> constraints in the current configuration.

Exceptionally large lookup tables, used for performing efficient range proofs, will have a negative effect on the prover computation. UltraPlonk adds extra prover commitments, and a larger table size can add extra prover work. This will also increase memory utilization as a larger table needs to be stored in system memory [9]. In terms of the proof sizes, TurboPlonk requires 11 N scalar multiplications and has a proof size of 11 G1 curve elements, while UltraPlonk requires 13 N scalar multiplications and has a proof size of 13 G1 curve elements.

## 4.2.3 Comparison of Circuit Size vs. Pedersen Hashes

The following compares the circuit size as a function of the number of constraints it can process. In our configuration, Plonk requires 5113 gates per hash, TurboPlonk requires 345 gates per hash, and UltraPlonk: 103 gates per hash. For circuits with 2<sup>25</sup> constraints, Plonk processed 6,562 hashes, TurboPlonk processed 97,259 hashes, and UltraPlonk processed

325,771 hashes. TurbPlonk and UltraPlonk were able to prove 14.8x and 49.6x more hashes than Plonk respectively for the same circuit size. UltraPlonk was able to process ~3.4x hashes than Turboplonk.

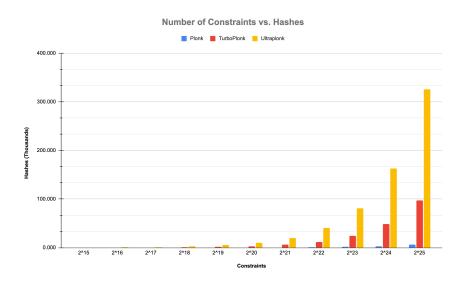


Figure 25: Comparing number of hashes and circuit size

## 5 Future Research

We obtained our using one machine running on a single 32-core CPU. The next steps are executing these prover workloads on a single Nvidia server GPU using Cuda, and then multiple GPUs.

# 6 Acknowledgements

This work was supported in part by Oracle Cloud and related resources provided by the Oracle for Research program. The benchmarking data shown here was run on the Oracle Cloud. Other support for this work includes a gift from Steel Perlot and Google, and a Lehigh CORE grant. We thank Suyash Bagad from the Aztec network for his insights into the TurboPlonk and UltraPlonk proving systems.

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